



Nintendo

# Nintendo<sup>®</sup>

COMICS SYSTEM<sup>™</sup>

featuring

JUN NO.5 \$1.50  
CAN \$1.95

# SUPER MARIO BROS.

VALIANT<sup>™</sup>



OOPS! I  
THINK WE TOOK  
A WRONG TURN  
IN WORLD 3!



**ALSO**  
IN THIS  
ISSUE...  
**PUNCH-  
OUT!!**



Nintendo COMICS SYSTEM<sup>™</sup>

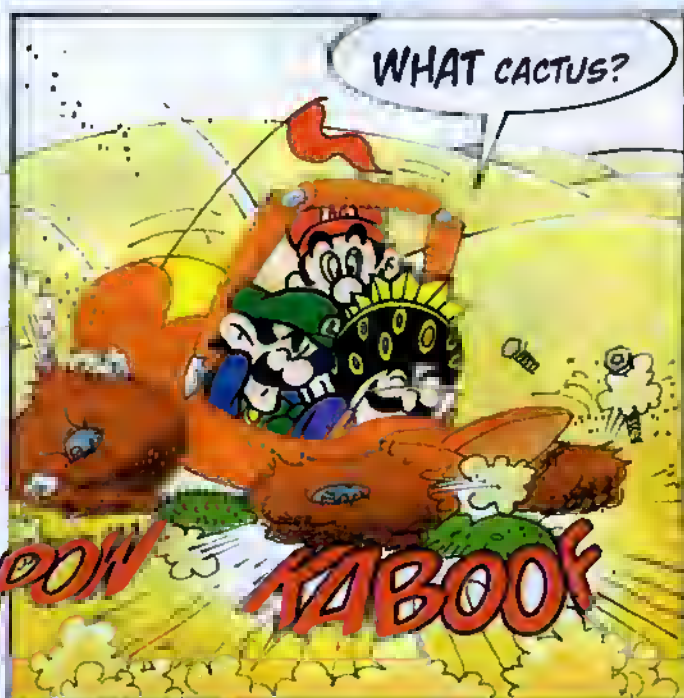
# SUPER MARIO BROS.

# JUST DESERTS

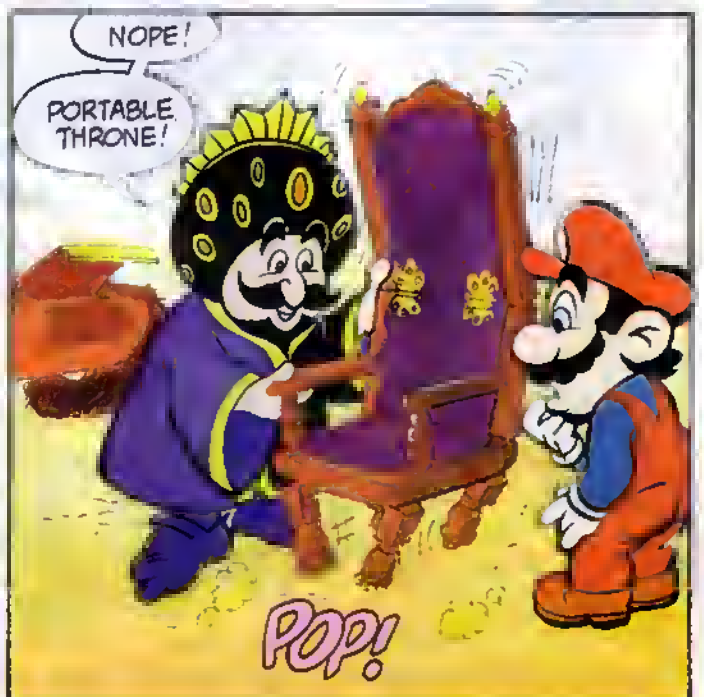
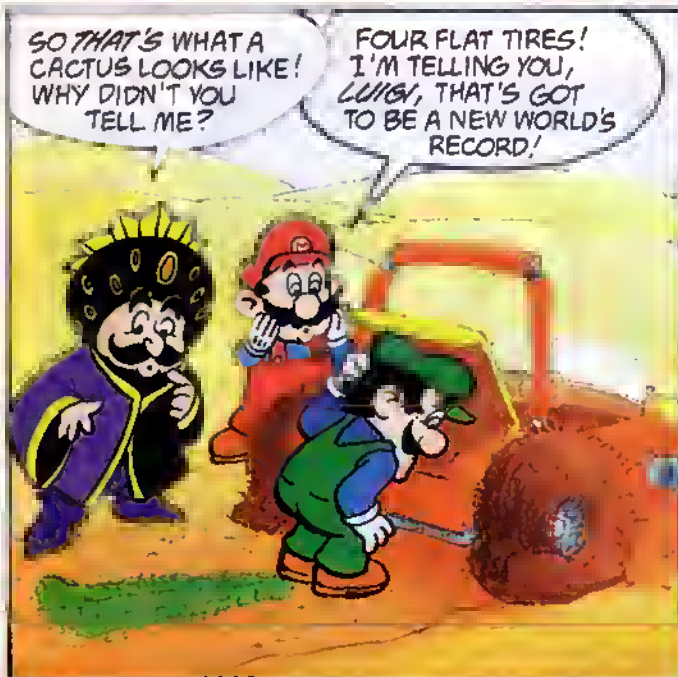
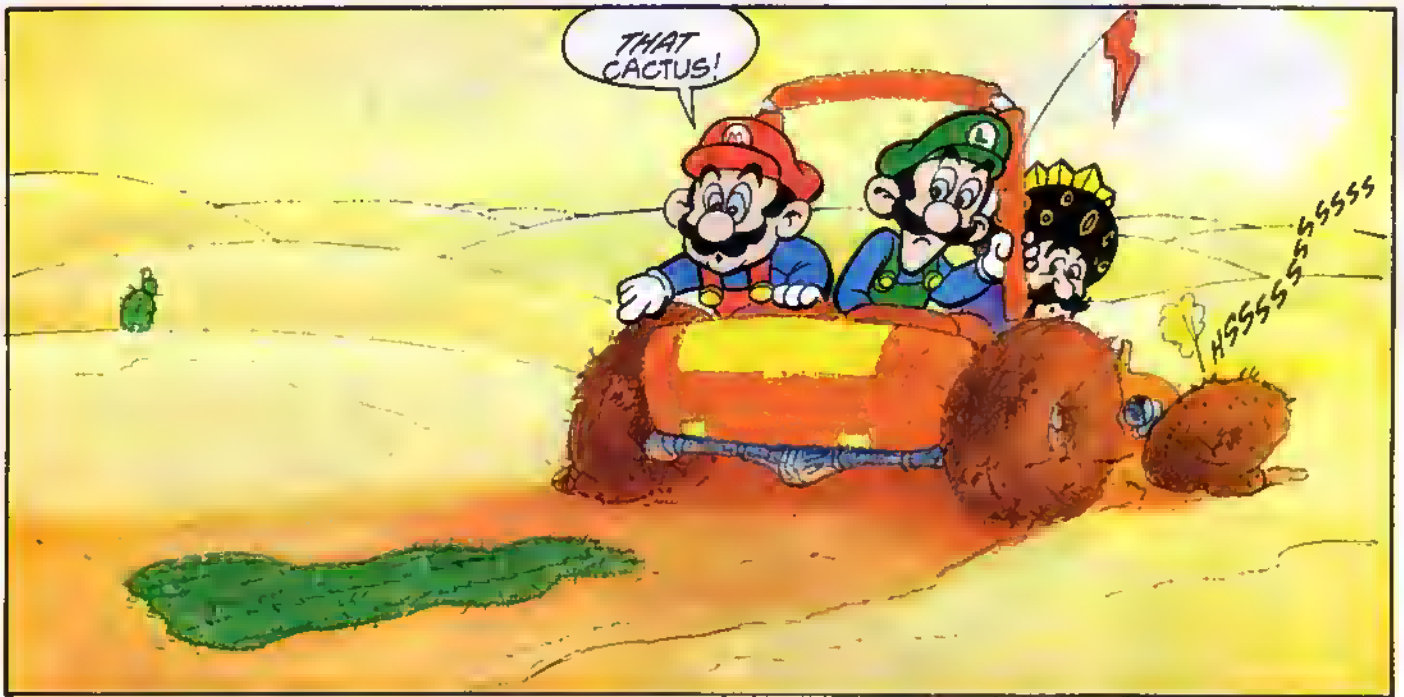
YAAAAHHH!

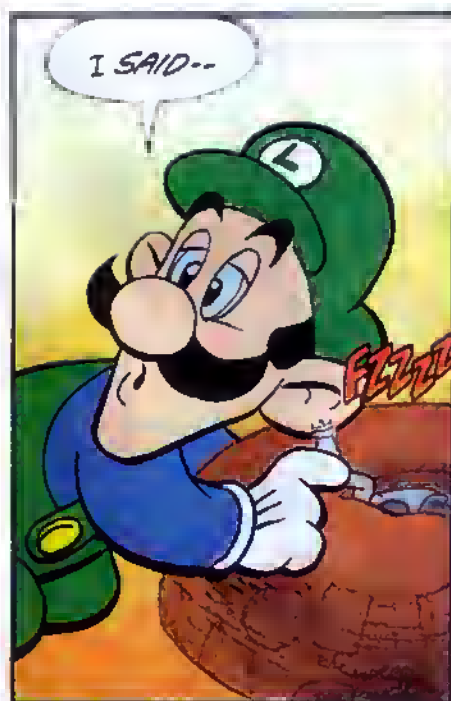
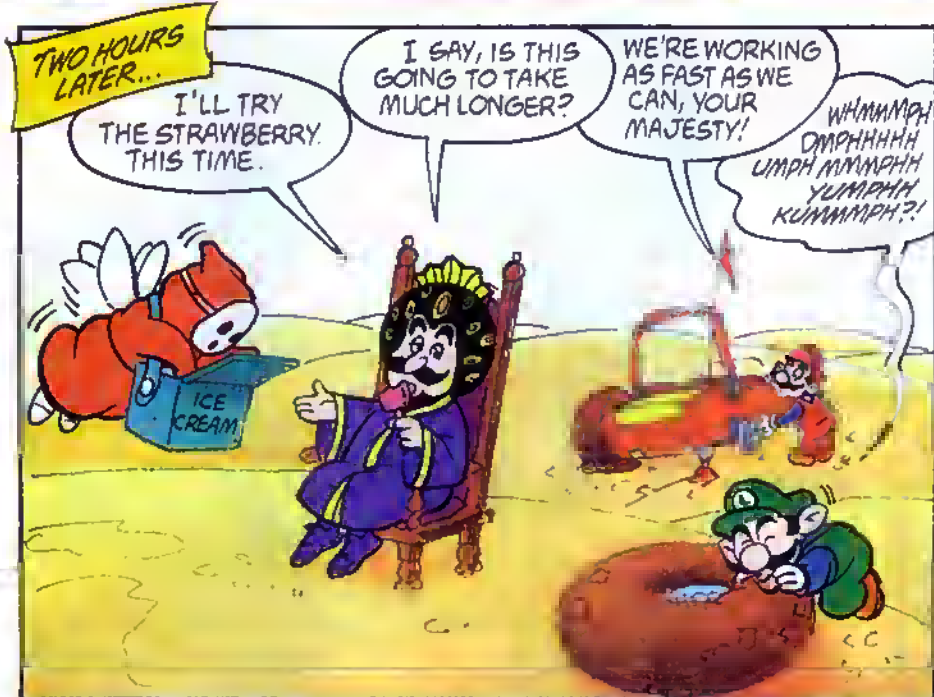
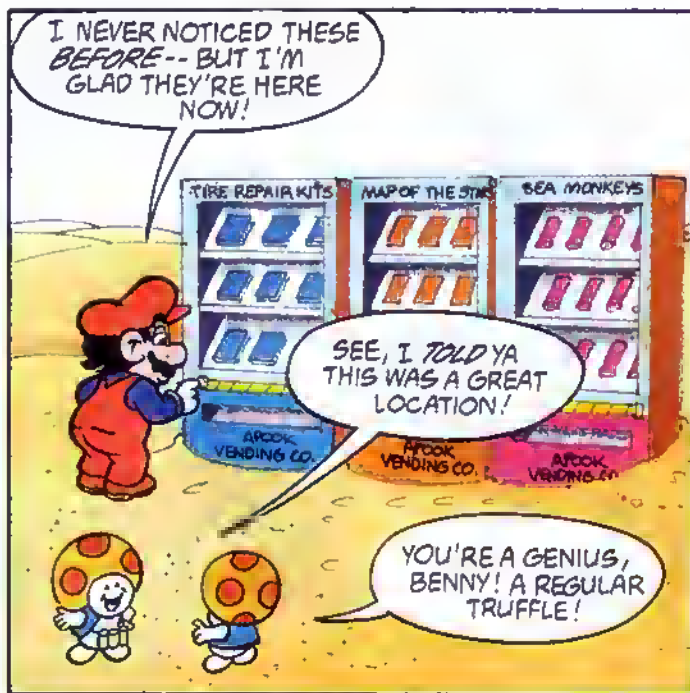
YAHOO!! I  
HAVEN'T HAD  
THIS MUCH FUN  
SINCE I WAS  
KNEE-HIGH TO  
A TOADSTOOL!

BETTER TIGHTEN  
YOUR SEATBELTS,  
BOYS! WE'RE IN FOR  
A BUMPY LANDING!



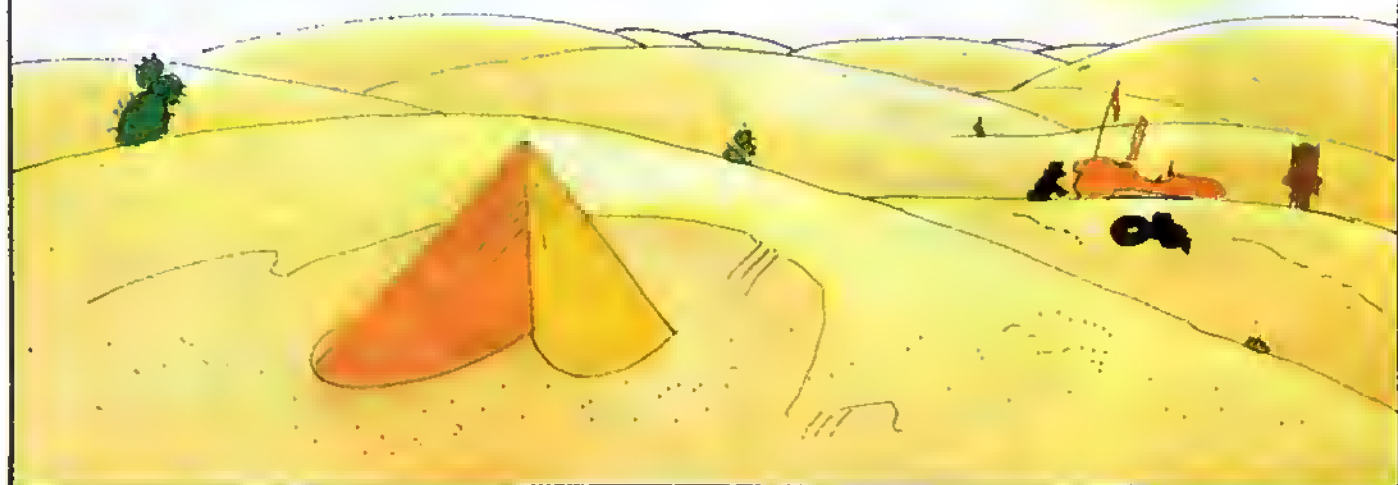








THE MARIO BROS. ARE HAVING SUCH A GOOD TIME THAT THEY FAIL TO NOTICE THE TINY GOLDEN PYRAMID SPROUTING FROM THE DESERT SANDS...

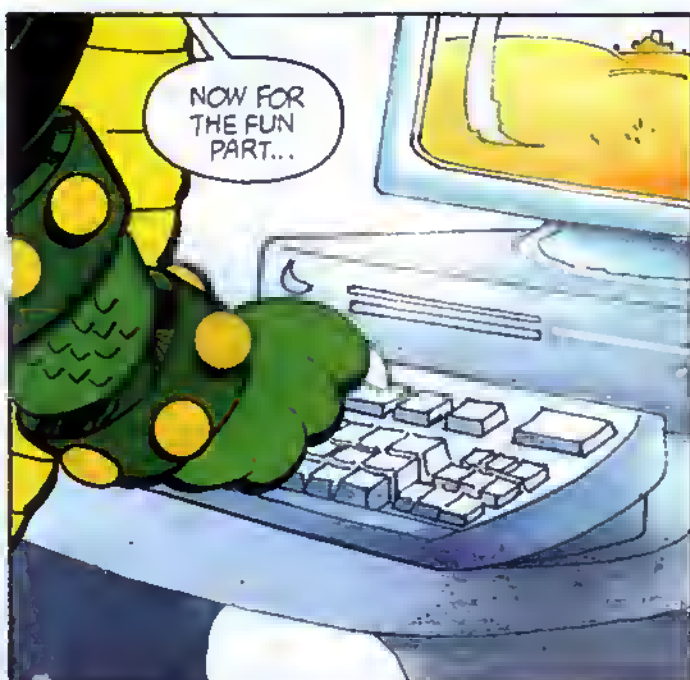


AND FAR BELOW, KING KOOPA, DREAD ENEMY OF NICENESS, SCHEMES AND CHORTLES...

HOT DOG!  
THIS FORTRESS  
WAS WORTH  
EVERY KOOPABIT!

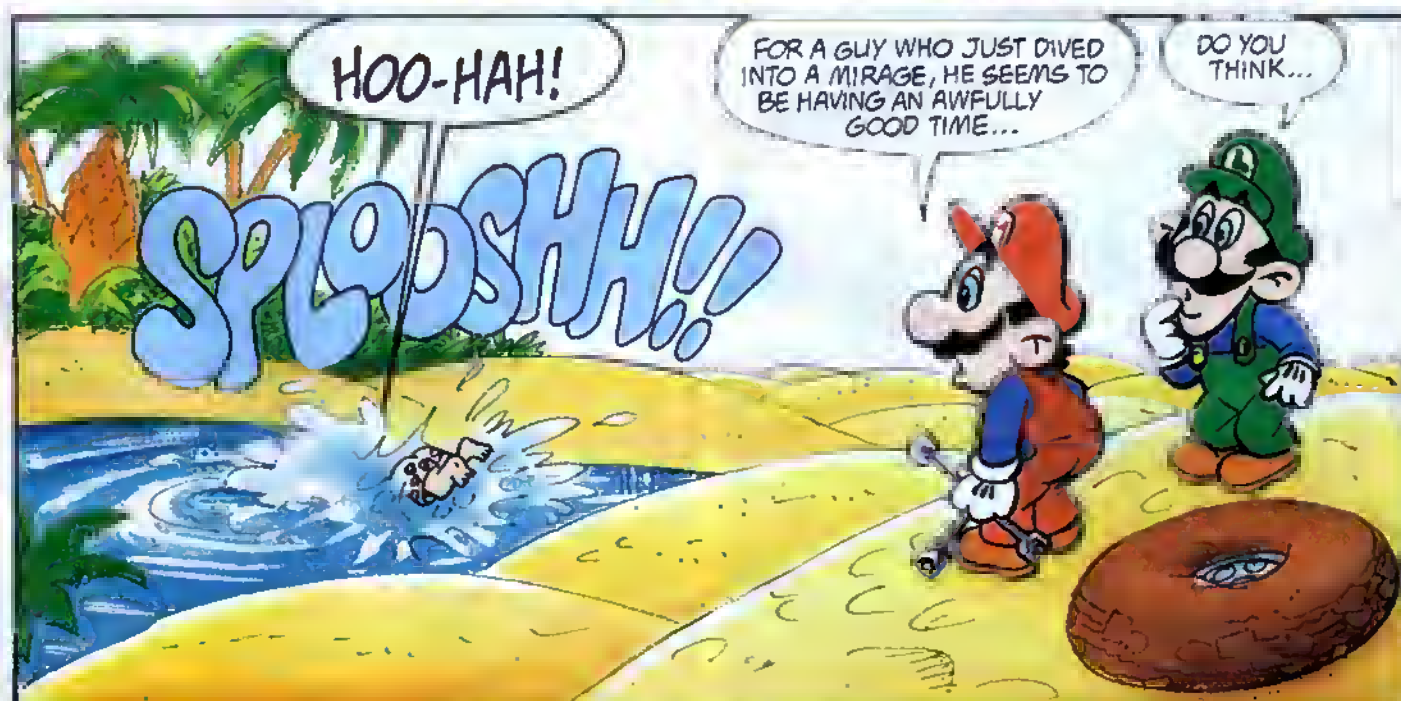
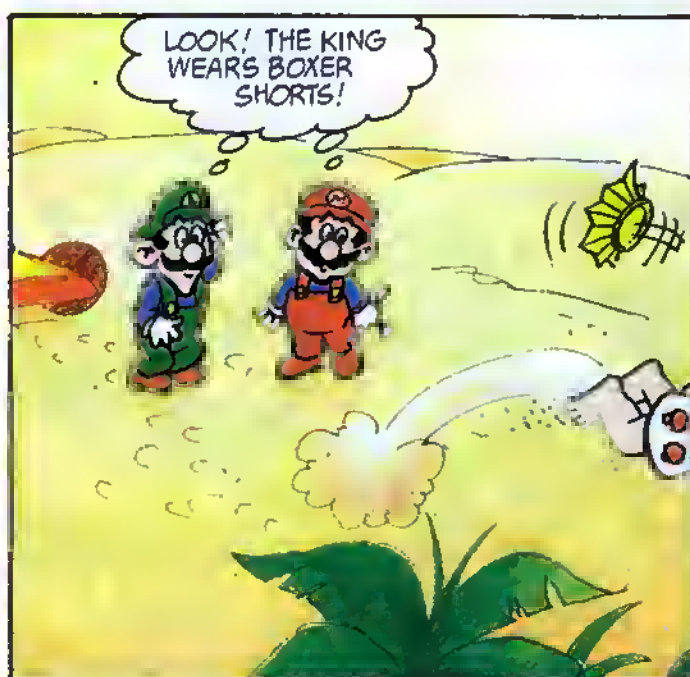
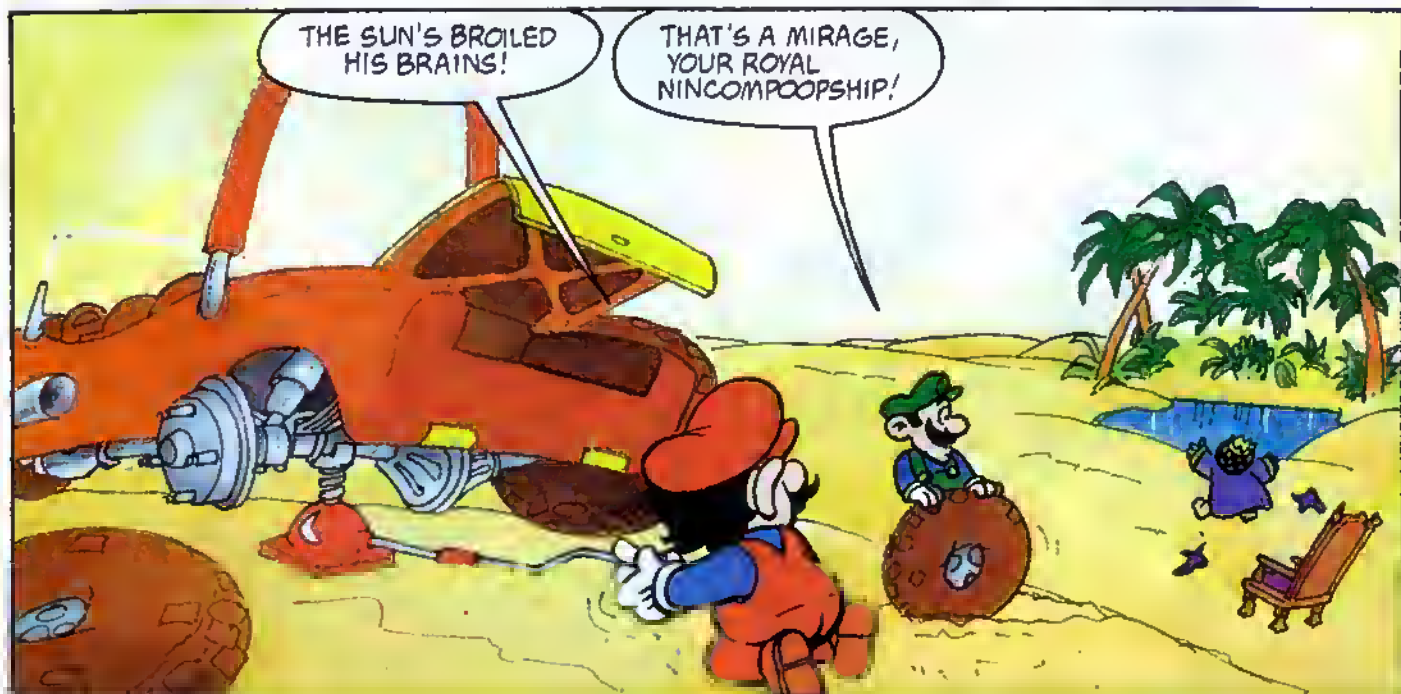


NOW FOR  
THE FUN  
PART...

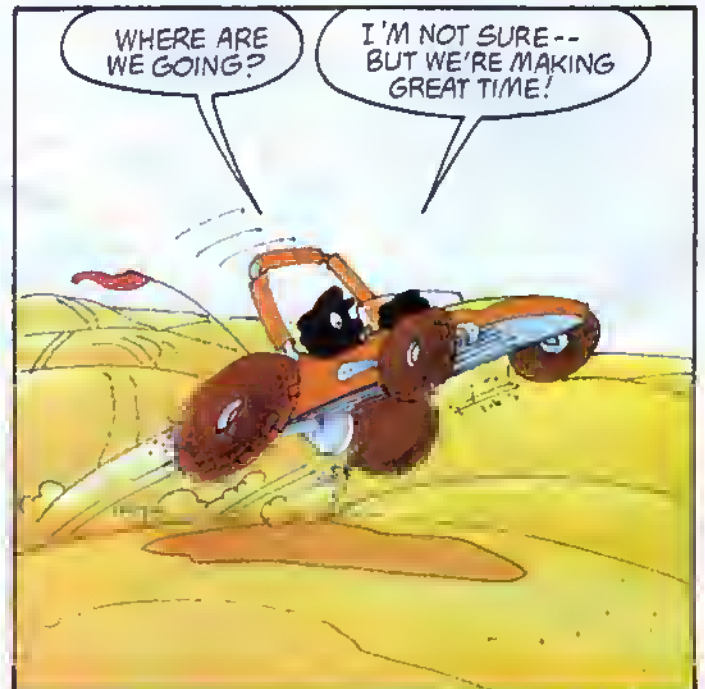
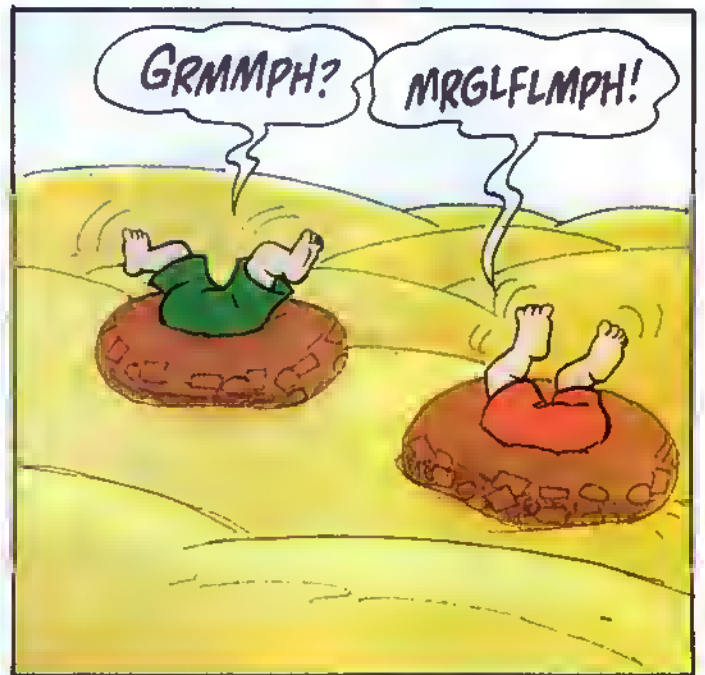


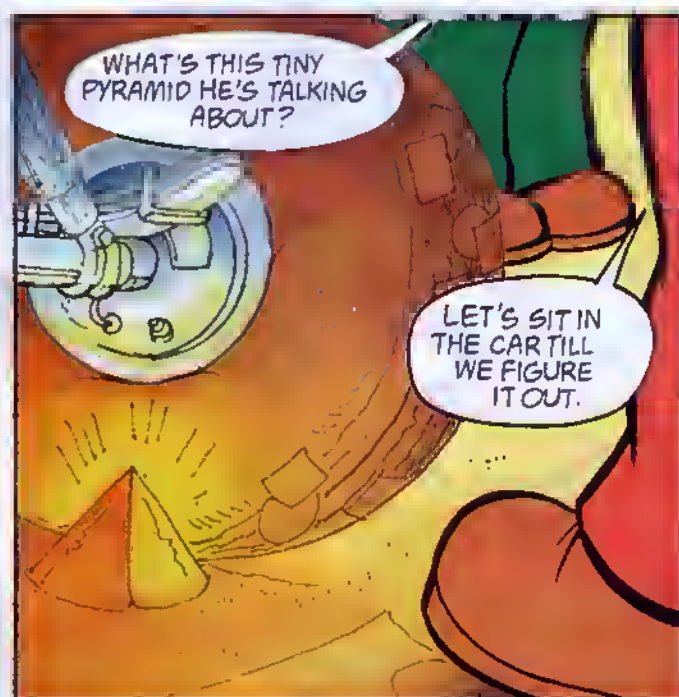
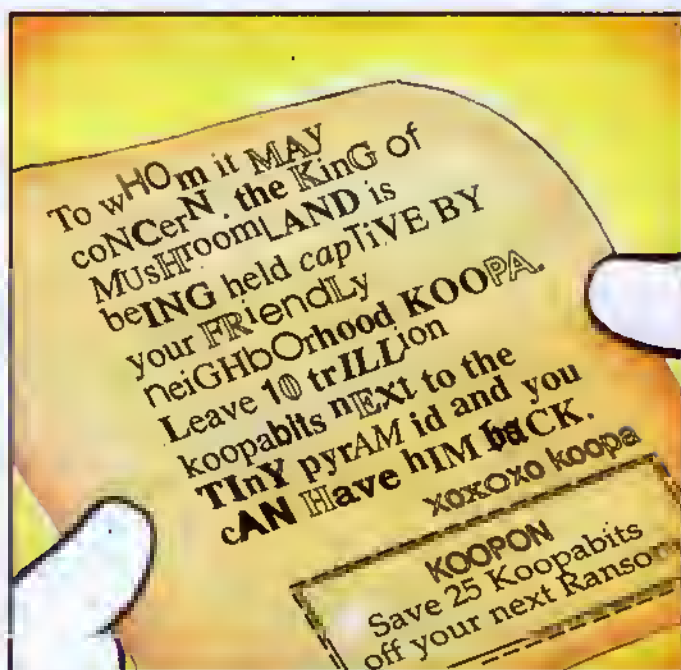
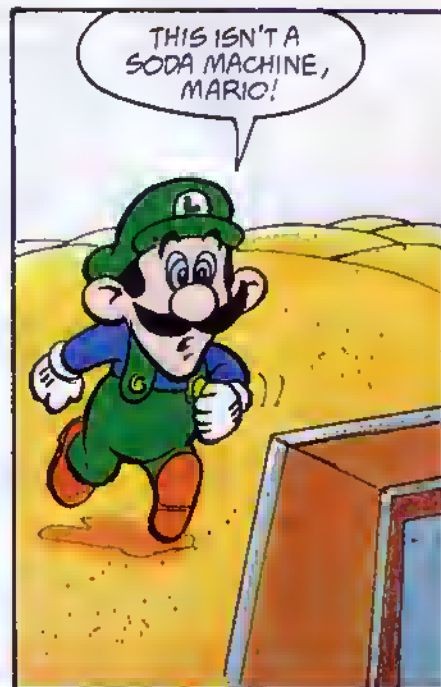
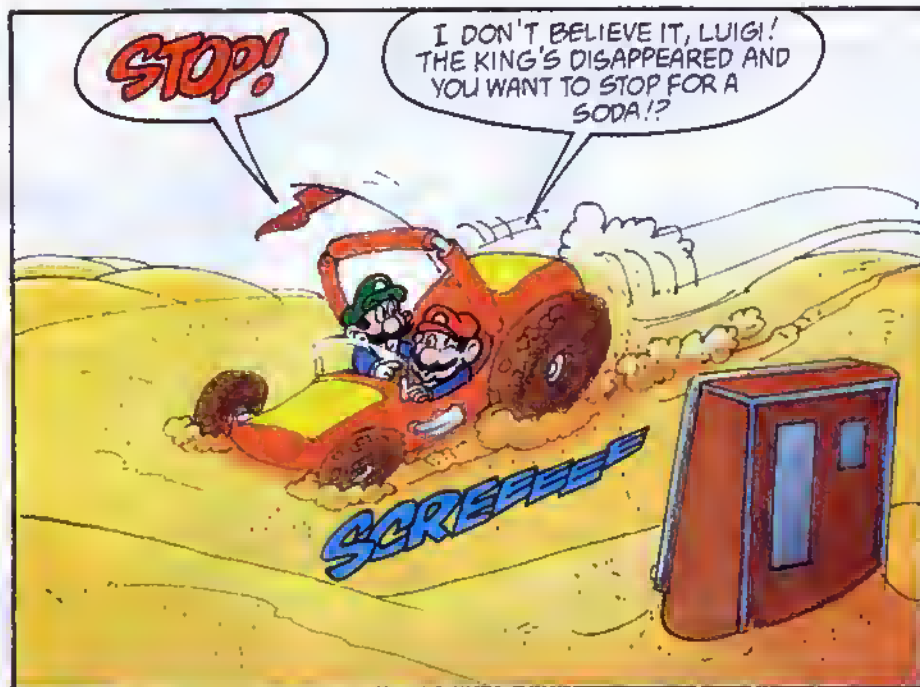
I SAY, BOYS!  
ANYBODY FOR A  
QUICK DIP?





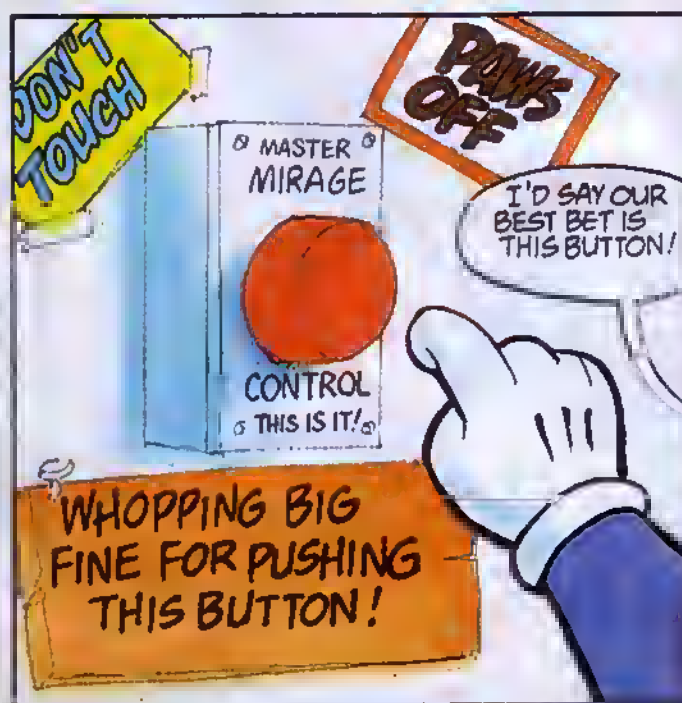
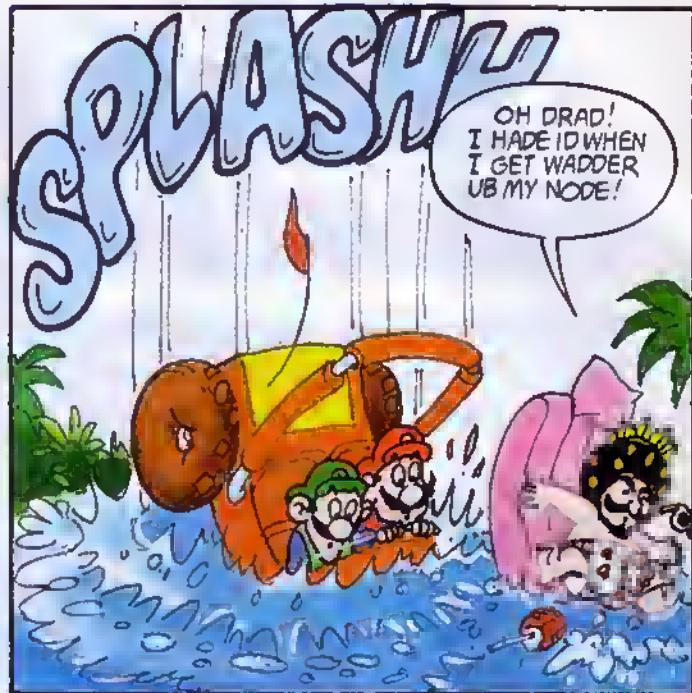
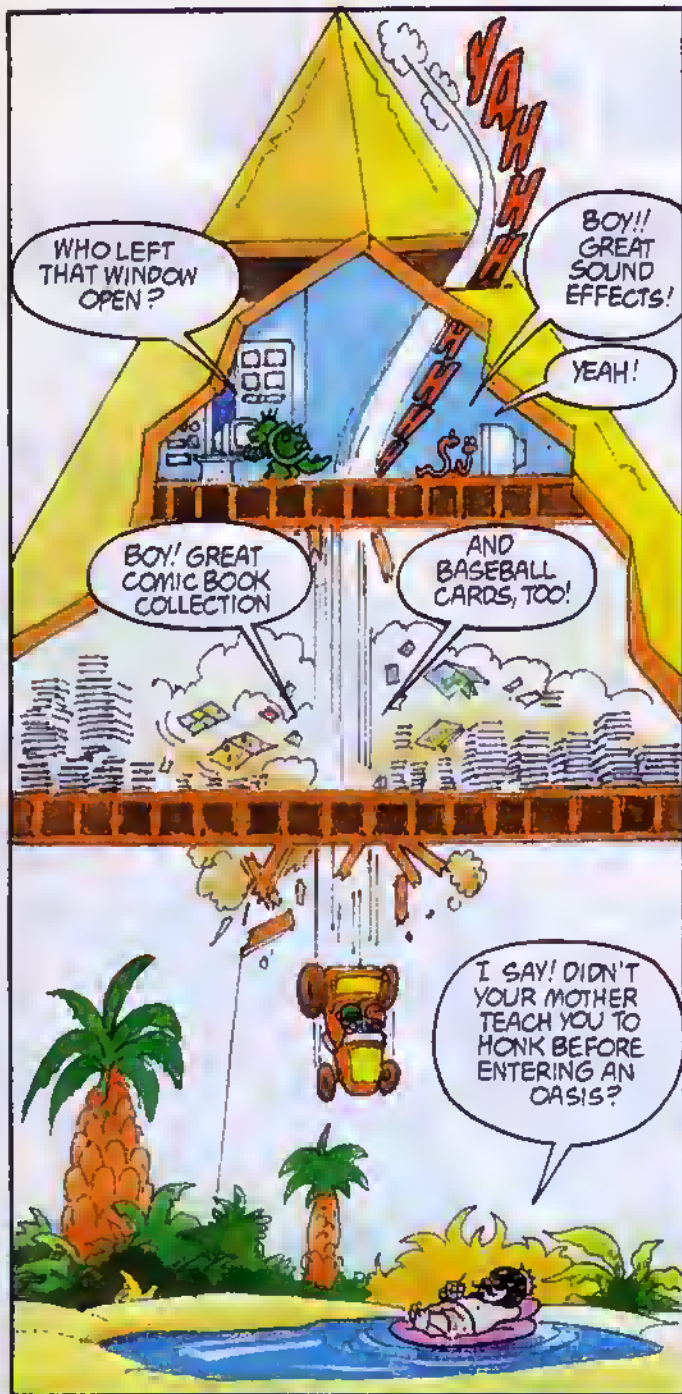




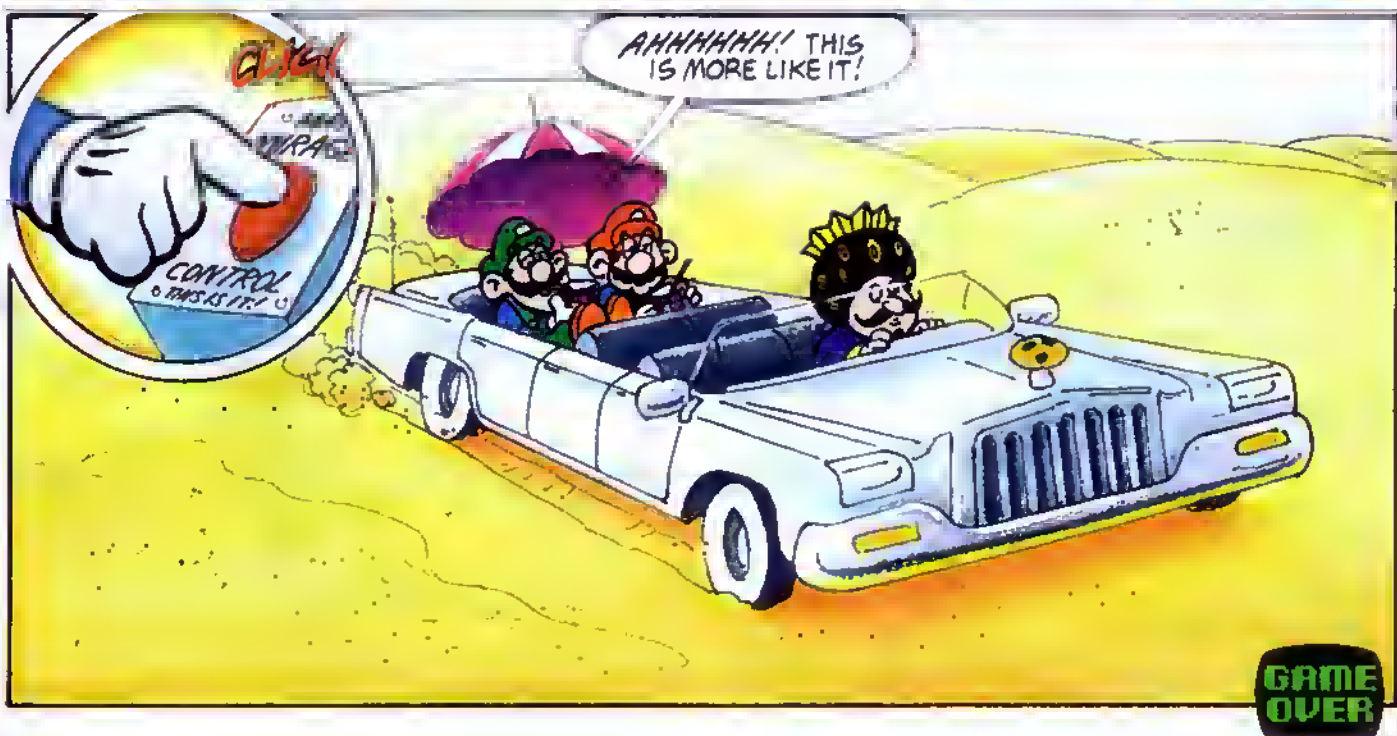
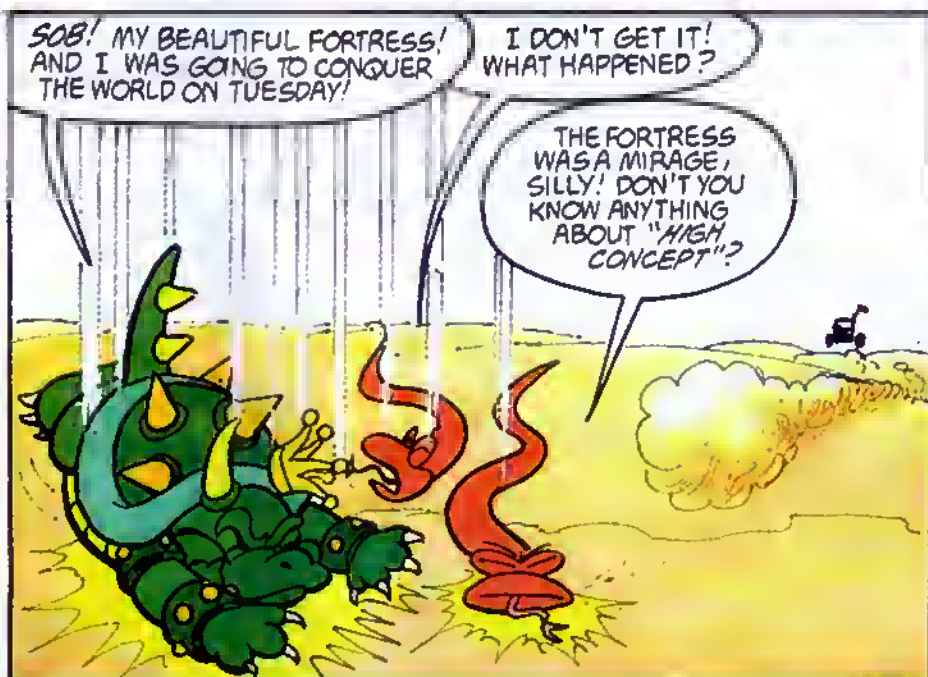
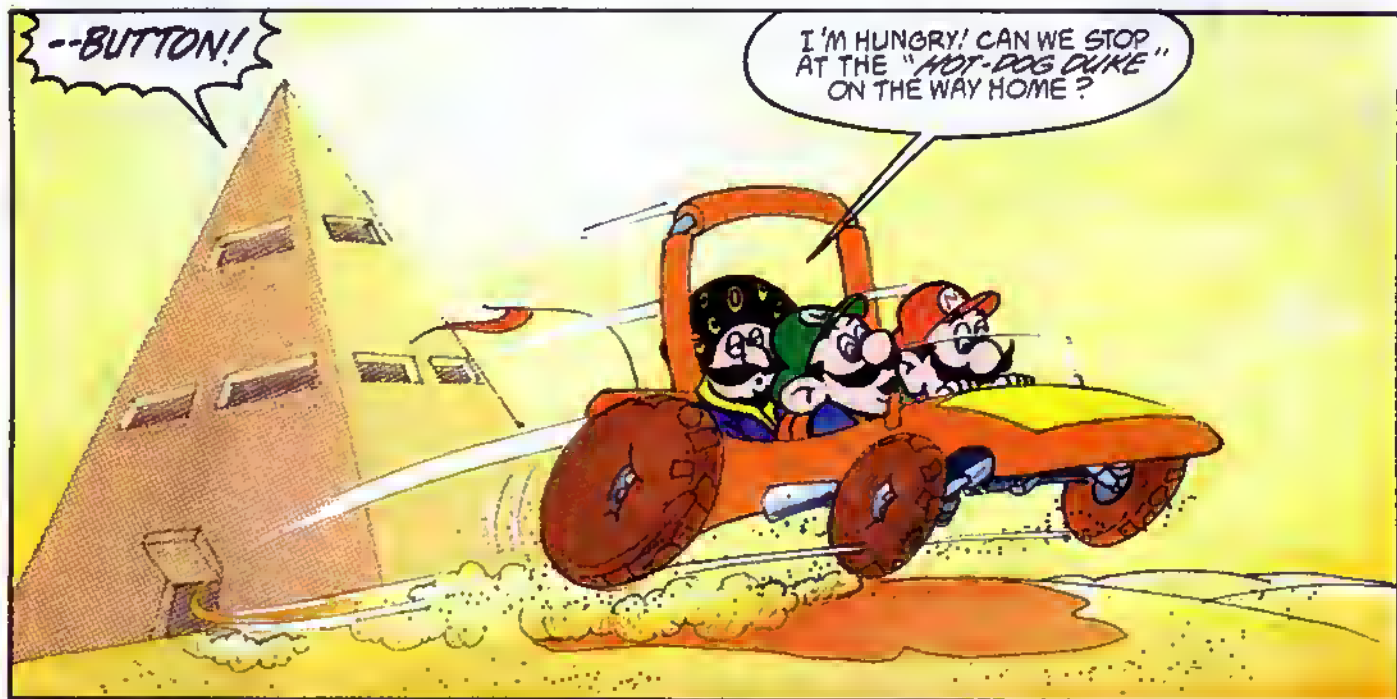












GAME OVER

Dear VALIANT,

I think Game Boy is awesome.  
I love your comics. They're cool!  
Keep up the good work.

John Medina

Belen, NM

P.S. I am a fan of Nintendo and  
Game Boy.

*Any fan of Nintendo and Game  
Boy can be a fan of ours! Welcome to  
our comics, John.*

Dear Game Boy,

I've got a Game Boy and I love  
it, but I only have two games. But  
I might be getting Super Mario  
Land pretty soon. Could you give  
me some tips on it?

I got an issue of your comic for  
Valentine's Day, and I love it. I  
have over 100 comics and I'm still  
collecting. I think you should  
write lots more of these Game Boy  
comics. Like one of your letters  
says: I think it's great! I, too, give  
it 90 A's!

Rick Aske

Mabel, MN

*We don't give out tips, Rick, but if  
you read the comics carefully, you will  
find hints on how to get through each  
world.*

*As for your comments... thanks!  
Check out our other titles, too: The  
Legend of Zelda, Super Mario  
Bros., and Adventures of the Su-  
per Mario Bros. This very issue of  
the Nintendo Comics System offers  
a taste of some other VALIANT com-  
ics... although additional Game Boy  
stories are on the way, too.*

Dear comics writers,

Hi! I like your comic book a  
lot! I especially love the Mario  
ones. Nintendo is great, too. I  
have beaten quite a few games. I  
am good at problem solving in  
games. Do you have any good  
problem solving games?

Sasha Piccione

Danielson, CT

*For games, check out the Nintendo  
section at your local toy store. For  
comics, we hope all your problems are  
solved already!*

Dear Voyager Communications  
Inc.,

I think your comic books are  
awesome. You do a great job of  
writing your books. Especially  
the Game Boy comics. I hope you  
keep writing these cool comics.

Michael Shaffer

Parma Hts., OH

*Your hope is our command! As we  
explained to Rick, more Game Boy  
stories are coming. In the meantime,  
read on. Could be you'll love Luigi and  
Little Mac just as much as you love  
Game Boy.*

Dear Nintendo Comics System,

The NCS/GAME BOY title is  
by far the most unique in your  
line. Maybe the concept isn't as  
unique as it once was—the theme  
of Mario in the "real world" has  
been pounded into the ground by  
the Saturday morning TV show,  
but even then, NCS stands apart:  
the real world is a real world, not



## LETTERS

the "real world" where Mario came from. It's even reflected in the art style, or should I say styles? A realistic, detailed style for real world people and objects, contrasted with the more cartoony, "unreal" style of Mario, Tatanga, and Tatanga's goons.

Of course, Mario has real world friends to help him every time. He needs it without Luigi there to bail his butt out of the fire.

To be honest, Tatanga couldn't hold a candle to King Koopa or Ganon, but he's a compelling villain in his own way, nonetheless. Perhaps the most unique part of his character is that, in his own way, he has a genuine love for Princess Daisy. Oh, sure, Ganon and Koopa have tried to force their princesses (Zelda and Toadstool, respectively) to marry them, but it was more of a desire to take over their kingdoms semi-legally, as opposed to any true affection.

As for that two-faced, bigoted, hypocritical slime, Herman Smirch, the sad thing is that there are too many real people like him. Take almost any elected official...

Until Koopa smashes Tatanga into a greasy spot...

Fritz Baugh  
Indianapolis, IN

*Thanks, but we'll skip the elected official!*

Dear Editor,

In your comic book, "Game Boy," I wish you would do something for me. I am having trouble

at school so I thought I would ask Game Boy. Can you do a book about a kid named Jason, who has brown hair and freckles. There's a girl at his school that he really likes, named Janel.

Jason is playing Game Boy one day and starts to cry. Just then, Mario comes out and takes Jason into the Game Boy. They go on a wild adventure. Jason defeats the bad guys and saves Princess Daisy. When he goes back home, he has confidence and is not scared anymore. I want you to write what happens at the end.

Jason Alen Spencer  
Reno, NV

*The end to that story is easy... Jason realizes that confidence comes from within himself, not from within a Game Boy! Mario is a good role model, Jason, but he can't grant you confidence. You've got to find it for yourself — and we're sure you will, since you obviously have the motivation!*

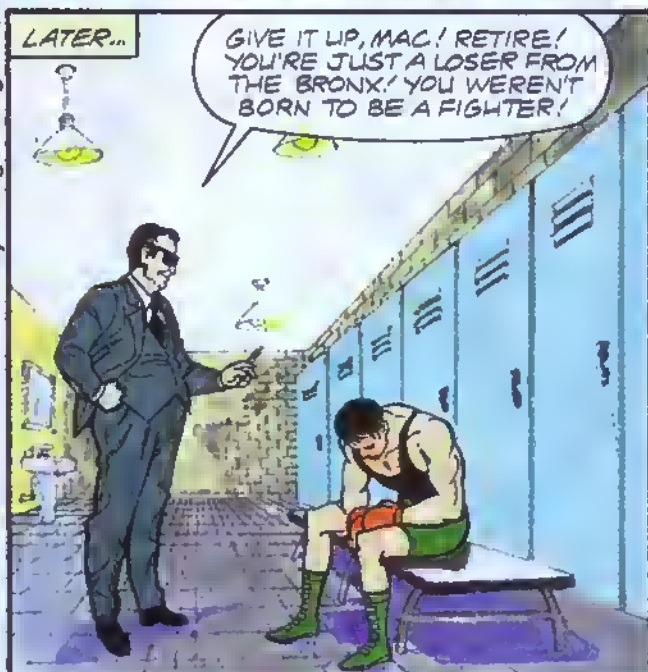
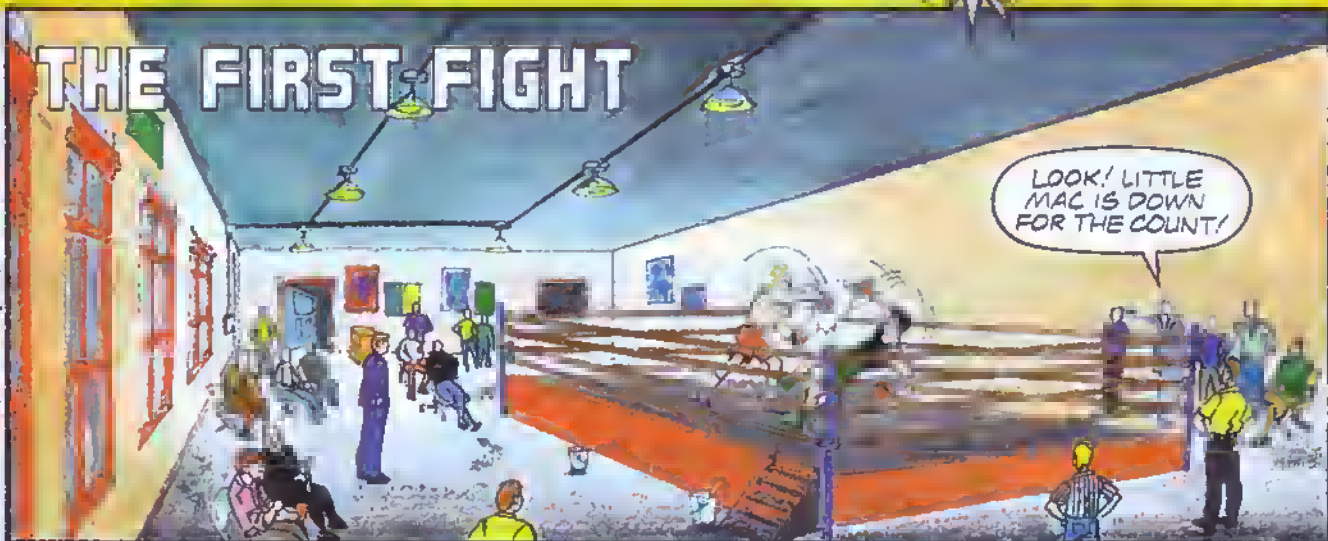
*This reminds us, however, that sometime in the next few months, we do have a special story planned — about a real life kid! He's the winner of a Nintendo contest, and as such, his face and life will be featured in a Game Boy story. Watch for more details!*

Send your letters to:

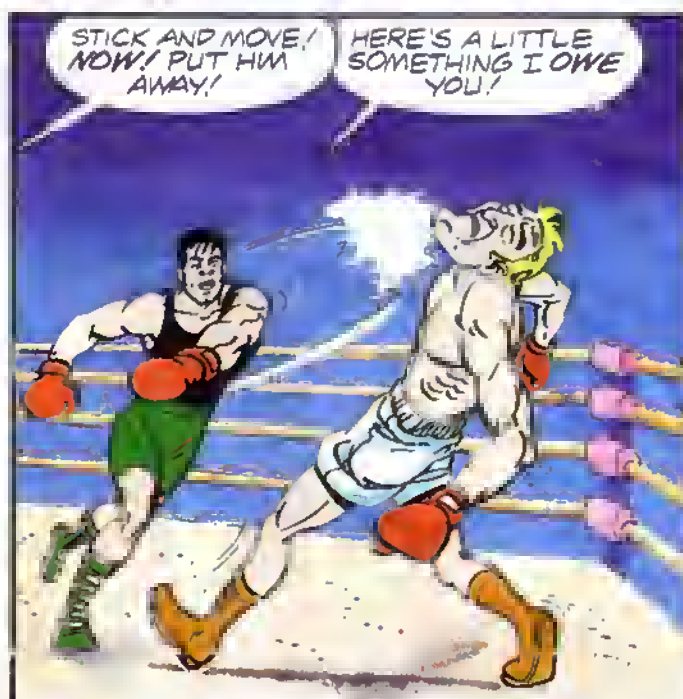
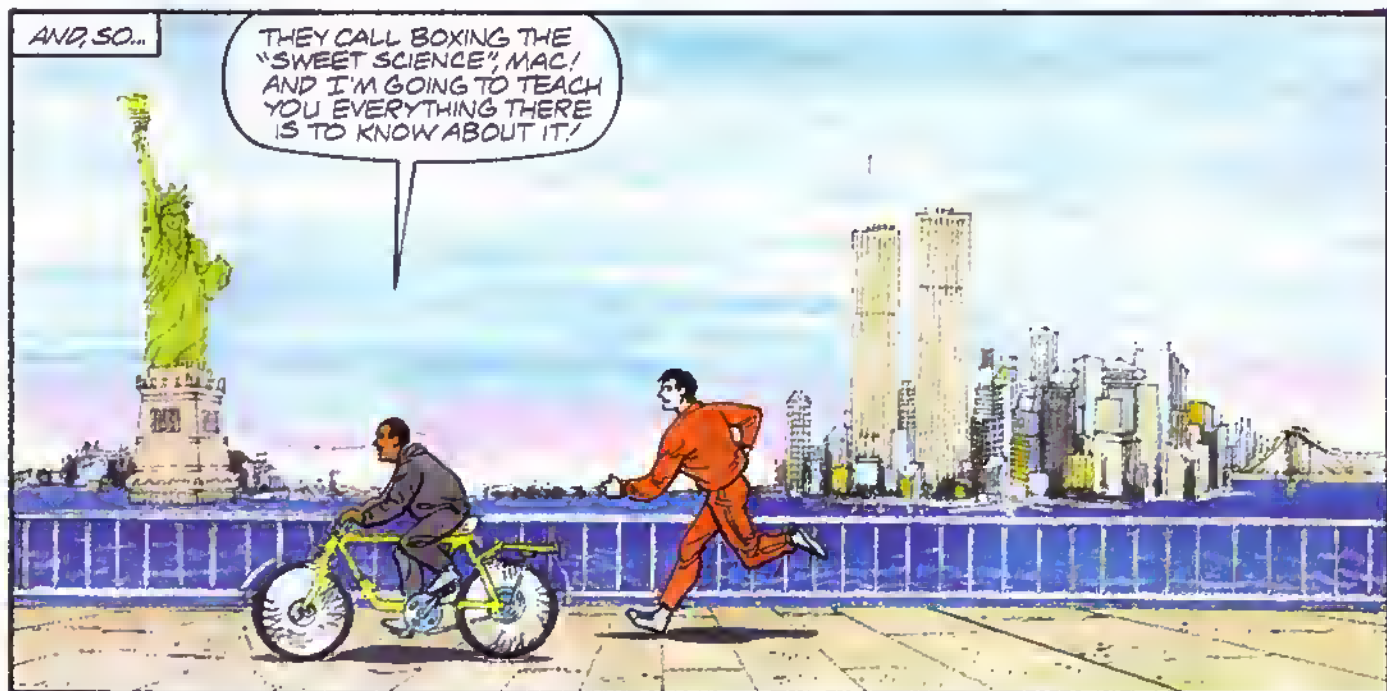
The Nintendo Comics System  
Voyager Communications Inc.  
132 West 21st Street  
New York, NY 10011



# THE FIRST FIGHT







GAME  
OVER



ANOTHER NIGHT... ANOTHER FIGHT. THAT'S LIFE IN THE WORLD OF BOXING. TONIGHT'S FIGHT IS A GRUDGE MATCH BETWEEN LITTLE MAC AND SUPER-MACHO MAN.

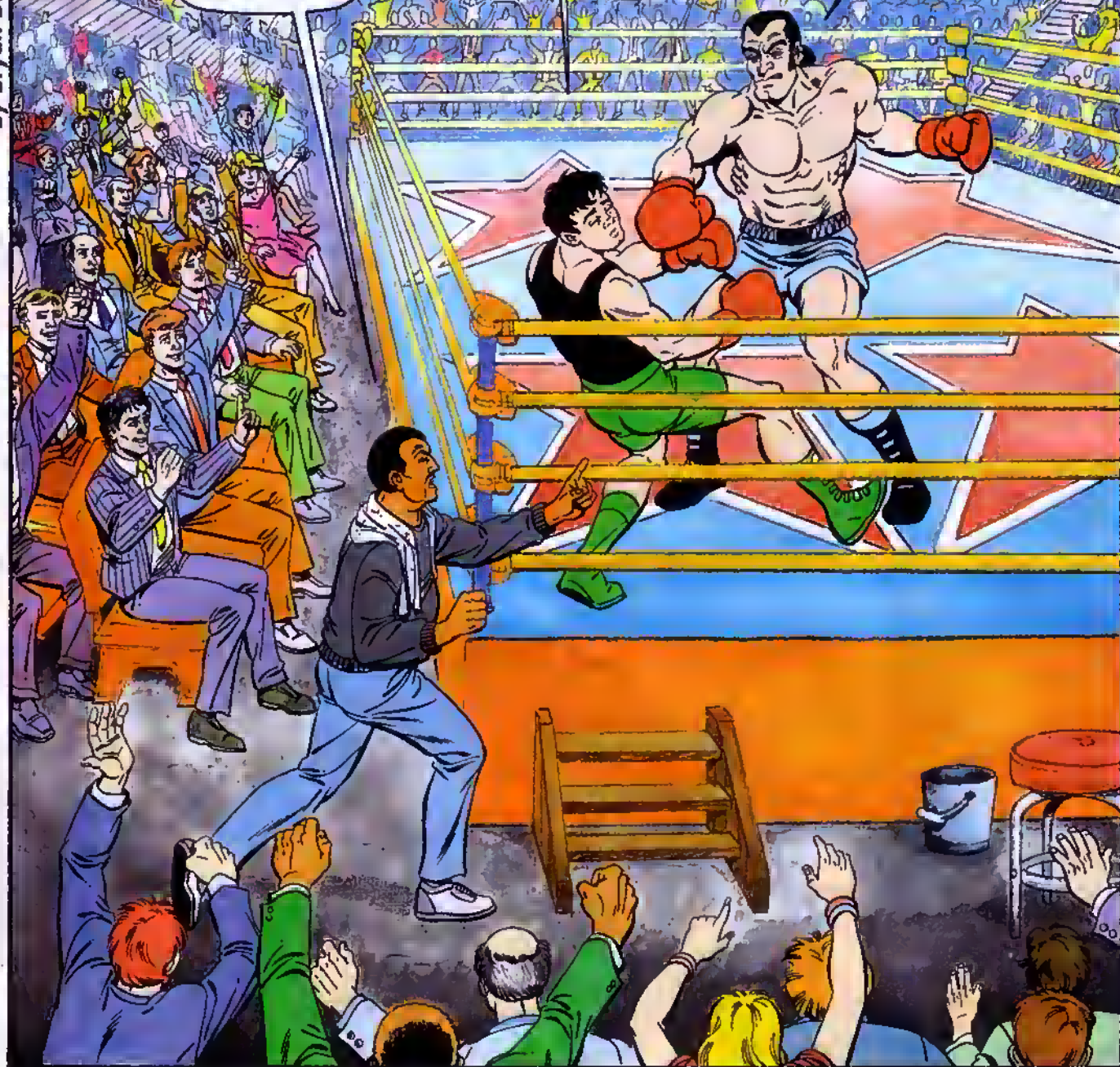
**PUNCH-OUT!!**

# FOX AND HOUNDS

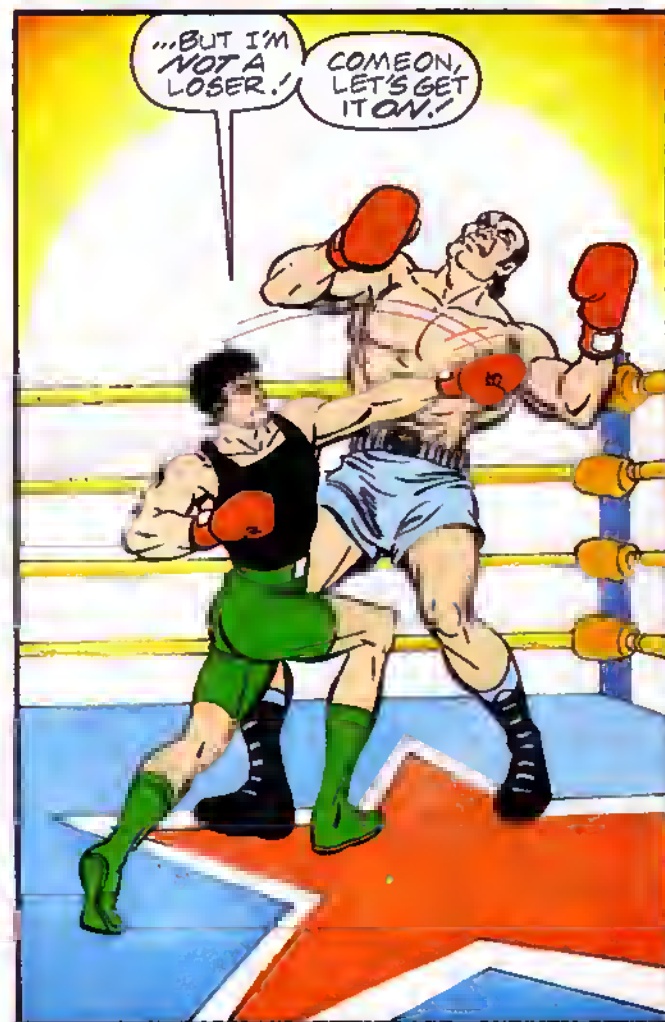
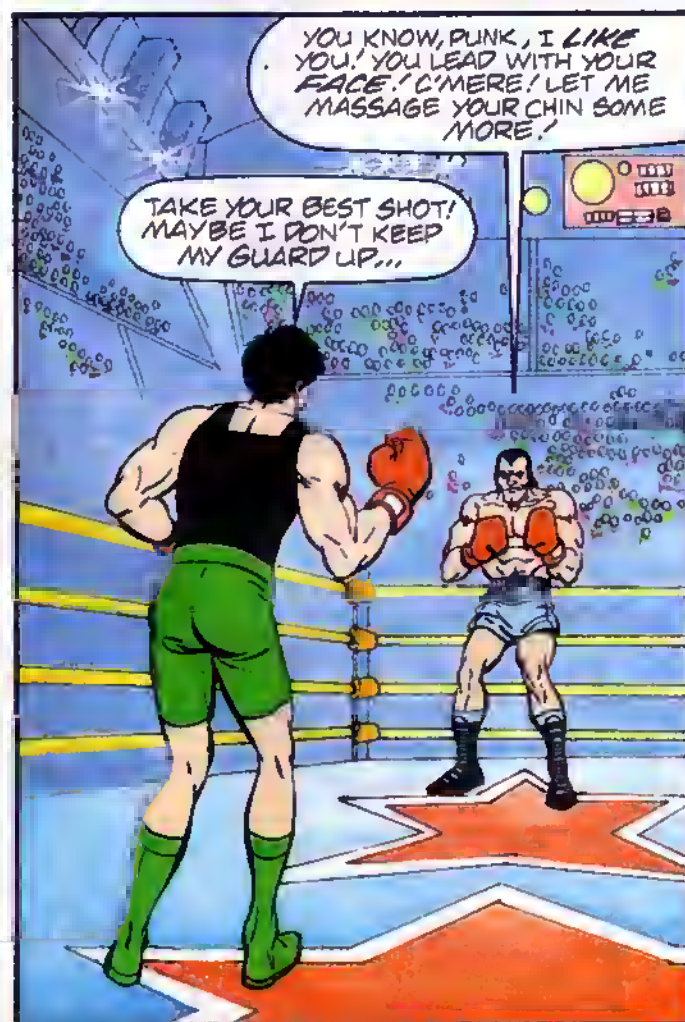
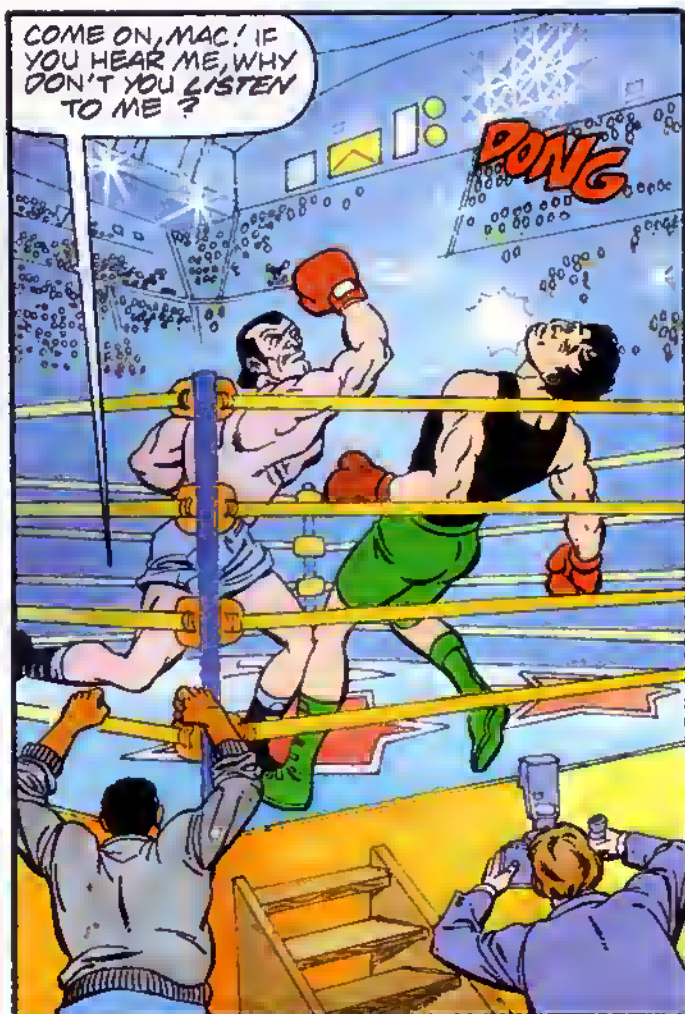
I HEAR YOU, DOC. I HEAR YOU!

MAC, HOW MANY TIMES DO I HAVE TO TELL YOU? KEEP YOUR GUARD UP!

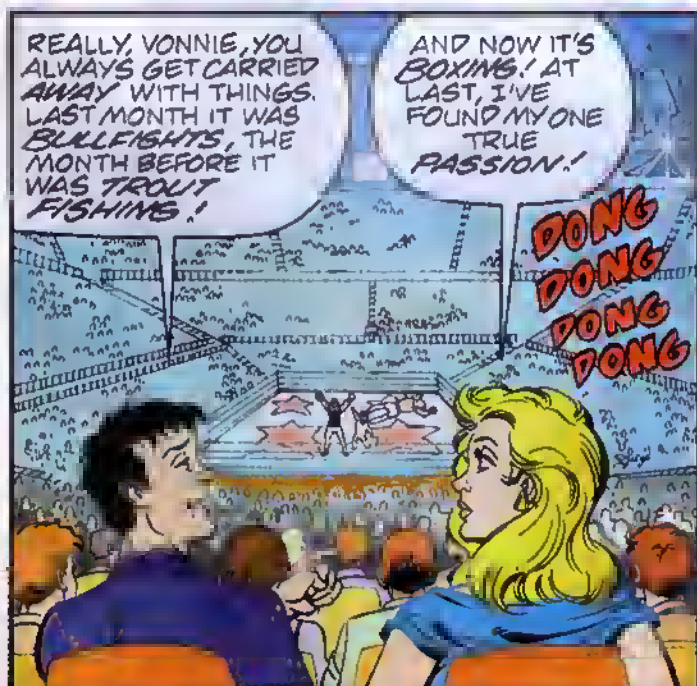
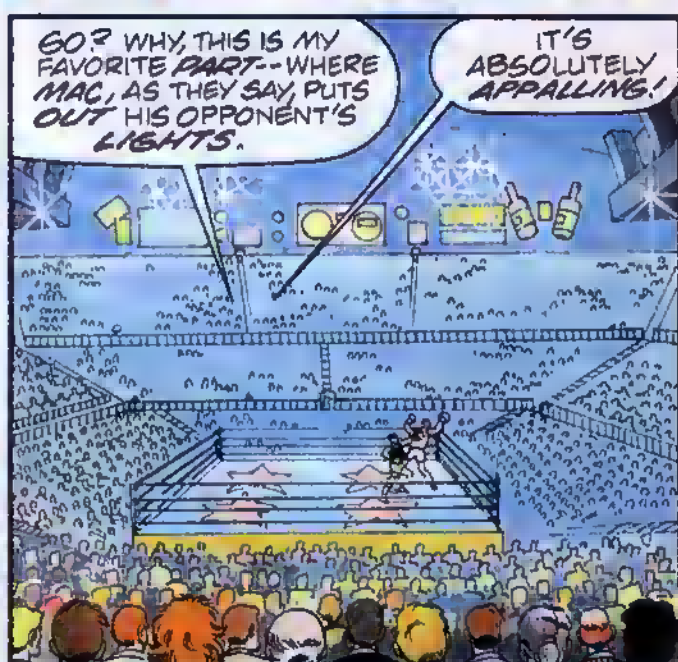
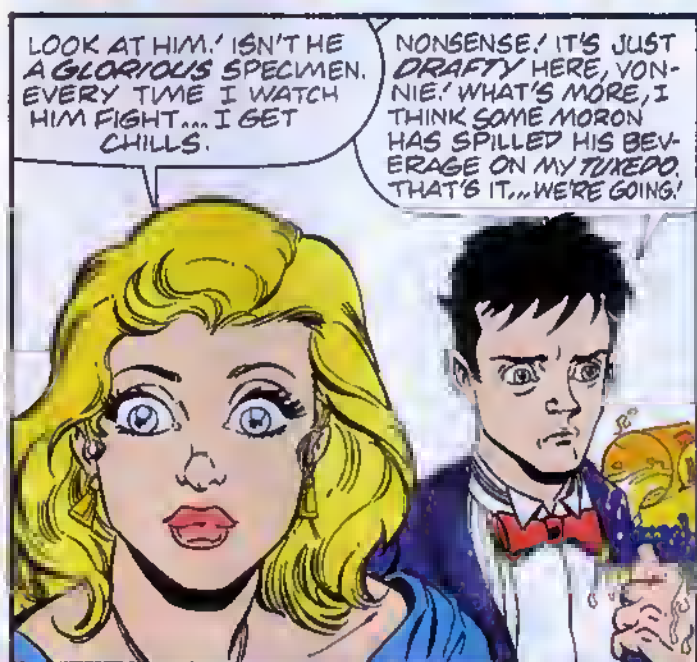
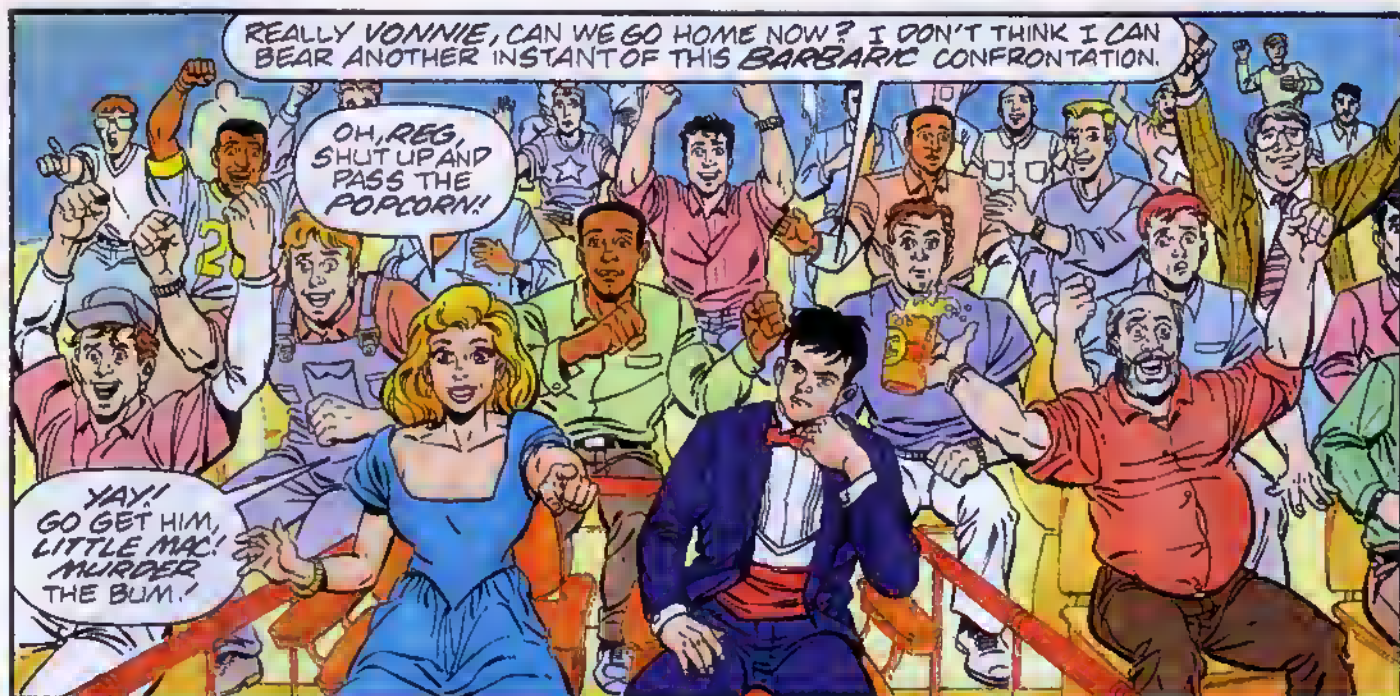
YOU'LL BE HEARING CANARIES SING WHEN SUPER-MACHO MAN FINISHES WITH YOU!



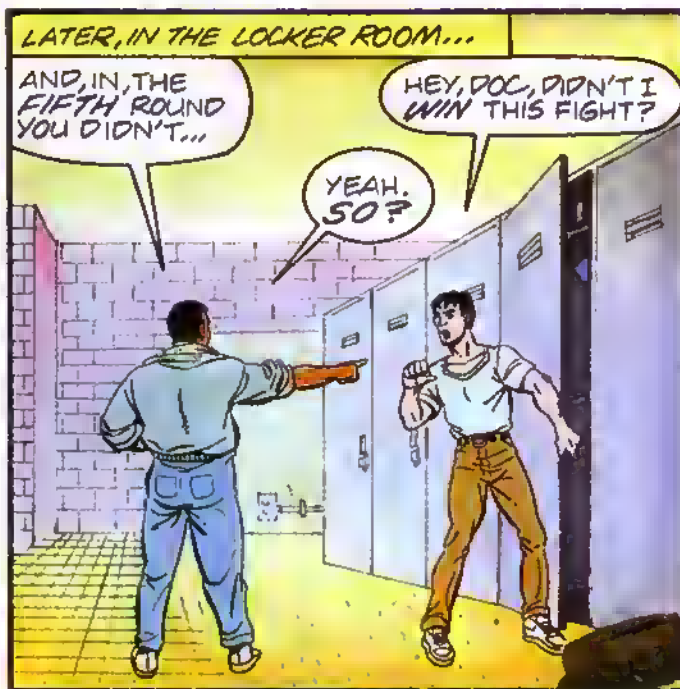






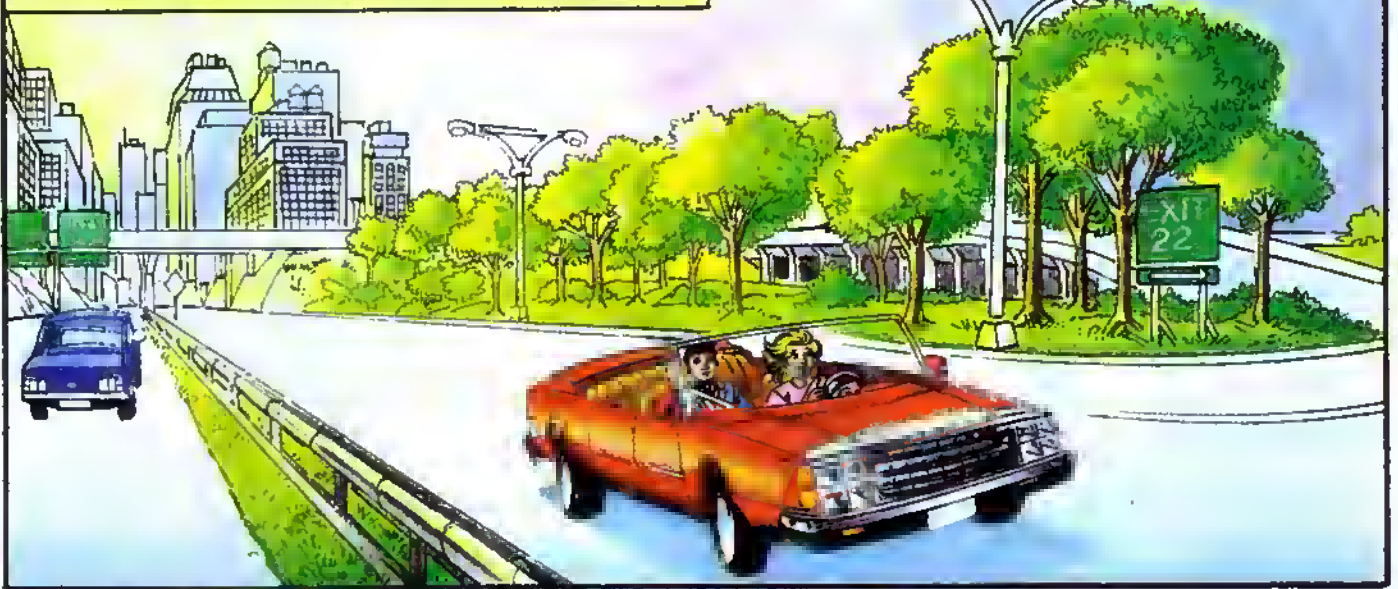








THE NEXT FEW WEEKS OPEN UP A FANTASTIC NEW WORLD FOR LITTLE MAC. AS LIFE BECOMES A SUCCESSION OF FAST CARS...

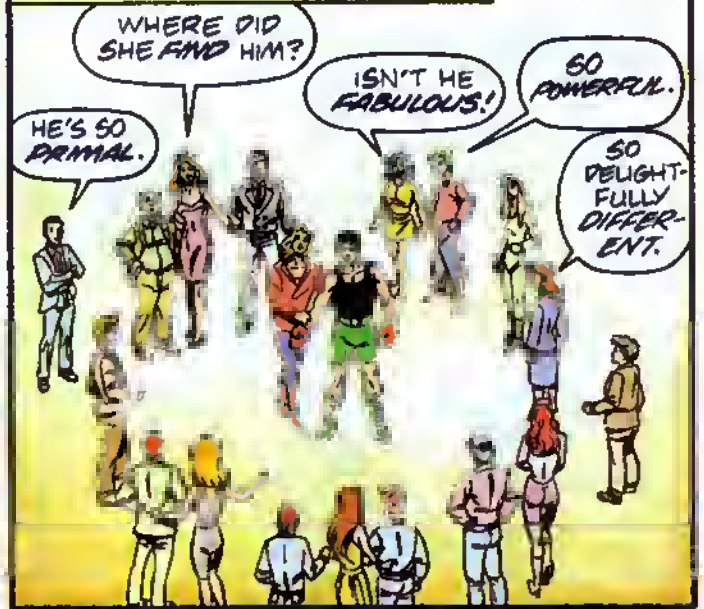


...ELEGANT RESTAURANTS...



UHH...YOU WOULDN'T HAVE ANY CHEESE-BURGERS, WOULD YOU?

...AND MARVELOUS PARTIES.



WHERE DID SHE FIND HIM?

HE'S SO PRIMAL.

ISN'T HE FABULOUS!

SO POWERFUL.

SO DELIGHTFULLY DIFFERENT.

I THINK I CAN ALMOST SEE THE SIGN ON THE GYM. BUT IT'S JUST ANOTHER COLORED LIGHT FROM WAY UP HERE.

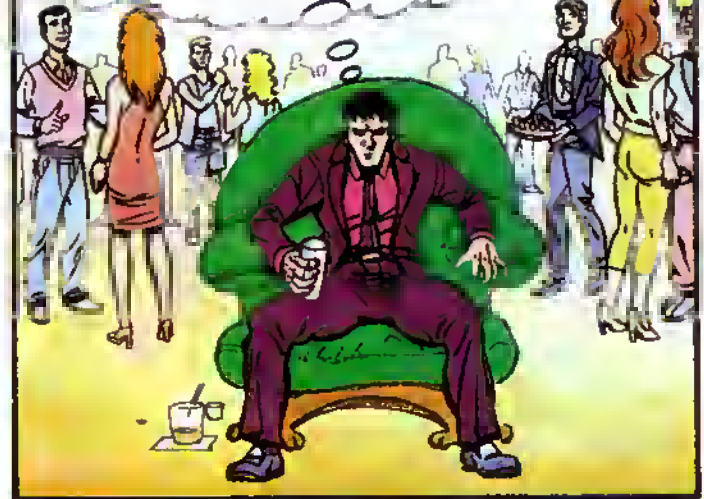
I SURE WISH DOC WERE HERE. I BET HE'D BE REAL PROUD SEEING HOW MUCH THESE PEOPLE LIKE ME.



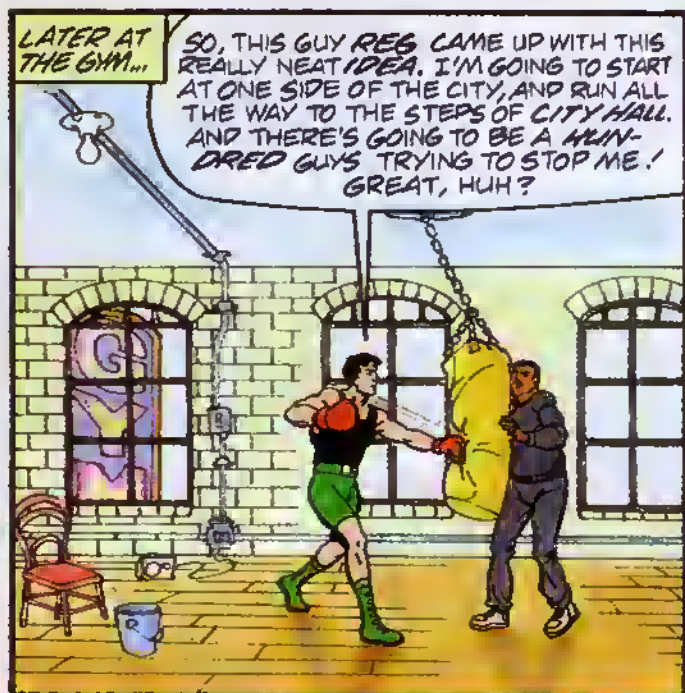
BUT NOT EVERYBODY IS CRAZY ABOUT MAC...

THAT COCONUT-BRAINED BABOON! HE BELONGS IN A ZOO, NOT A PENTHOUSE. I'VE GOT TO FIND A WAY TO MAKE VONNIE LOSE INTEREST IN HIM.

AND I THINK I JUST GOT AN IDEA!







LATER AT THE GYM...

SO, THIS GUY REG CAME UP WITH THIS REALLY NEAT IDEA. I'M GOING TO START AT ONE SIDE OF THE CITY, AND RUN ALL THE WAY TO THE STEPS OF CITY HALL. AND THERE'S GOING TO BE A HUNDRED GUYS TRYING TO STOP ME! GREAT, HUH?



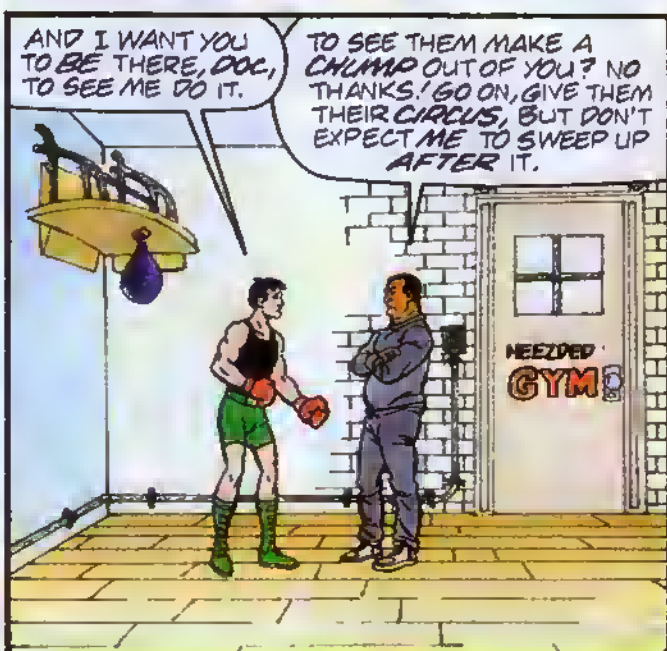
GREAT? IT SOUNDS LIKE A BLASTED FOX HUNT, WITH YOU AS THE FOX. I'M YOUR MANAGER, MAC, AND I SAY FORGET IT!



VONNIE SAYS THAT YOU'RE MY BOXING MANAGER. THIS DEAL AIN'T GOT NOTHING TO DO WITH BOXING.

PLUS THERE'S A PRIZE. A GOLDEN BOXING GLOVE. I SURE WANT TO WIN THAT!

YOU CAN SAY THAT AGAIN!



AND I WANT YOU TO BE THERE, DOC, TO SEE ME DO IT.

TO SEE THEM MAKE A CHAMP OUT OF YOU? NO THANKS! GO ON, GIVE THEM THEIR CIRCUS, BUT DON'T EXPECT ME TO SWEEP UP AFTER IT.



AND IN ANOTHER GYM, ACROSS TOWN.

AND SO, MISTER...

SUPER-MACHO MAN.

RIGHT. I NEED YOU AND NINETY-NINE OF YOUR ASSOCIATES TO ASSIST IN OUR LITTLE GAME. AND DON'T FORGET...



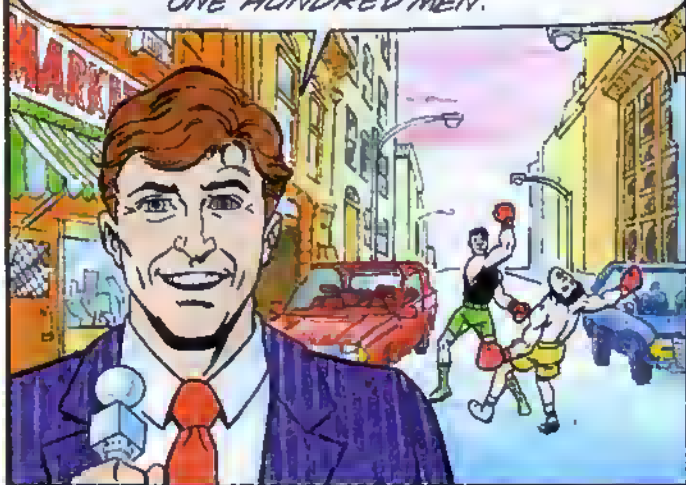
IF SOMETHING SHOULD HAPPEN TO LITTLE MAC, SO HE CAN'T FIGHT ANYMORE, THEN I'M SURE YOU'LL FIND A LITTLE BONUS IN YOUR PAY ENVELOPE. VONNIE HAS NEVER BEEN KEEN ON LOSERS.

I GOT YOU, RAL. IN FACT, THIS IS GOING TO BE A PLEASURE.

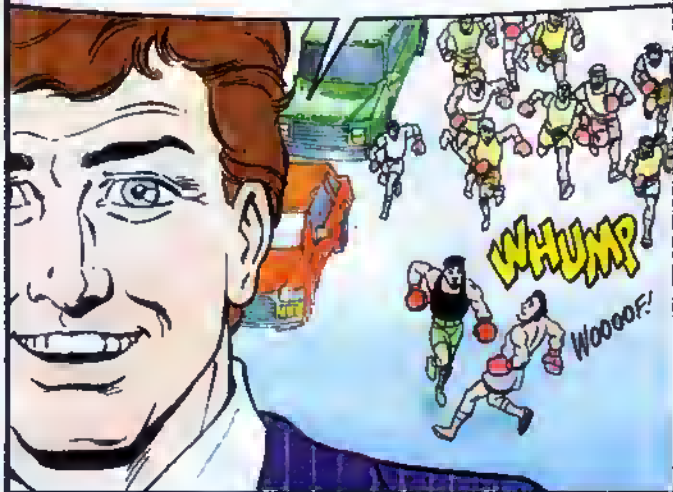


AND SO...

WELCOME TO THE SPORTS PRESENTATION INTERNATIONAL NETWORK. TODAY WE TELECAST A TRULY UNUSUAL EVENT. A RUNNING BATTLE BETWEEN AN UP AND COMING FIGHTER NAMED LITTLE MAC AND A GAUNTLET OF ONE HUNDRED MEN.



FOR THOSE OF YOU WHO CAME IN LATE, WE ARE TWO HOURS INTO THIS EVENT. LITTLE MAC HAS MANAGED TO OUT-FIGHT OR ELUDE NEARLY FORTY OPPONENTS IN A WILD CHASE THROUGH OUR CITY'S TWISTED STREETS AND ALLEYS. BUT THINGS WILL GET TOUGHER AS HE NEARS CITY HALL.

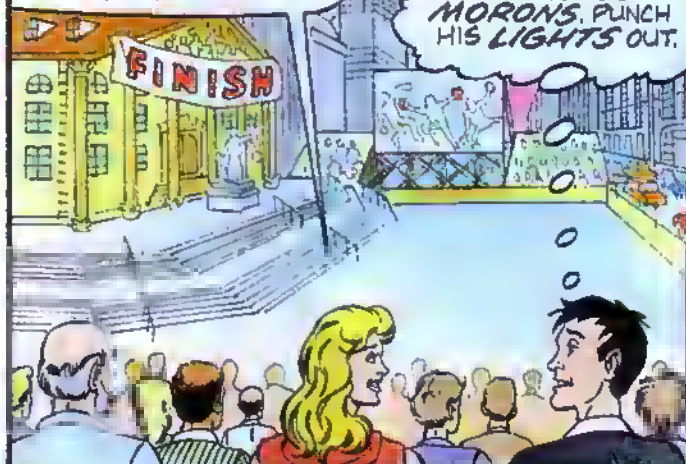


"AND NOW, LET'S GO TO THE FINISH LINE..."

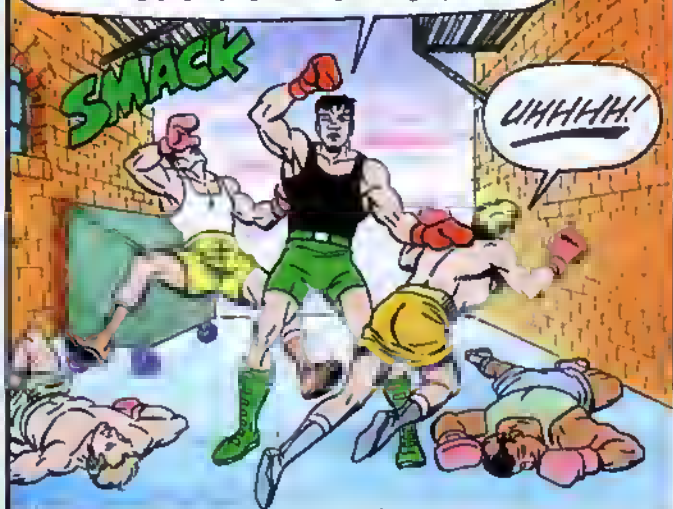
REG, I'M ABSOLUTELY THRILLED. WHAT A PERFECTLY WONDERFUL IDEA! GO GET THEM, MAC!

I'M SO GLAD YOU'RE ENJOYING IT, VONNIE.

HURRY UP, YOU MORONS. PUNCH HIS LIGHTS OUT.

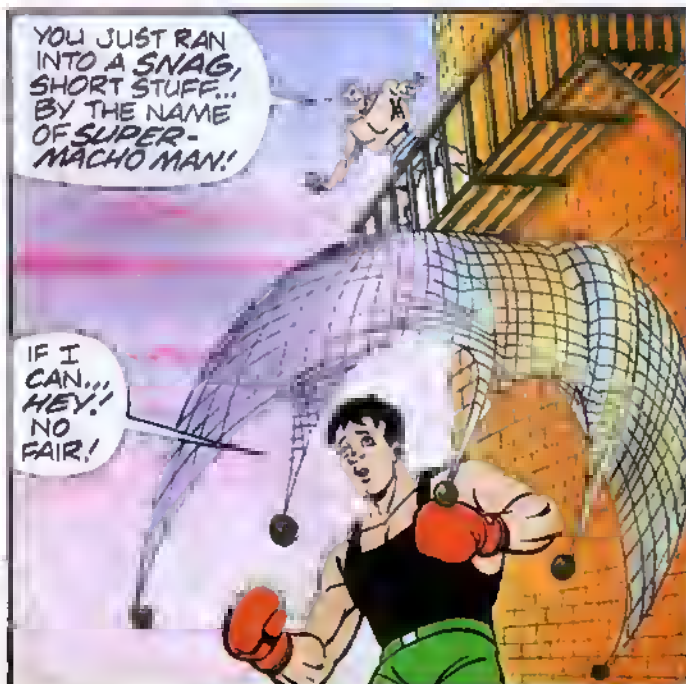


I'M GETTING TIRED, BUT I THINK I'M GOING TO MAKE IT. MOST OF THESE GUYS ARE STRICTLY AMATEUR NIGHT. IN FACT, I HAVEN'T RUN UP AGAINST A TOUGH OPPONENT YET.



YOU JUST RAN INTO A SNAG, SHORT STUFF... BY THE NAME OF SUPER-MACHO MAN!

IF I CAN... HEY! NO FAIR!

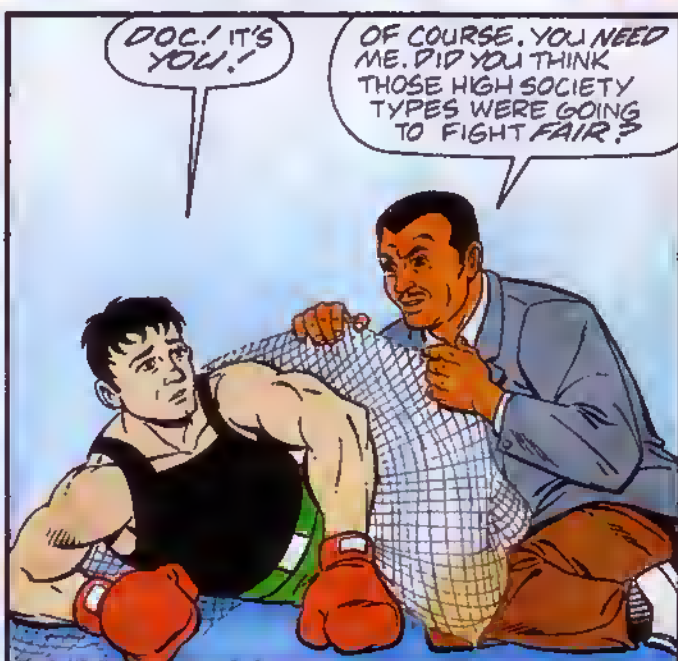
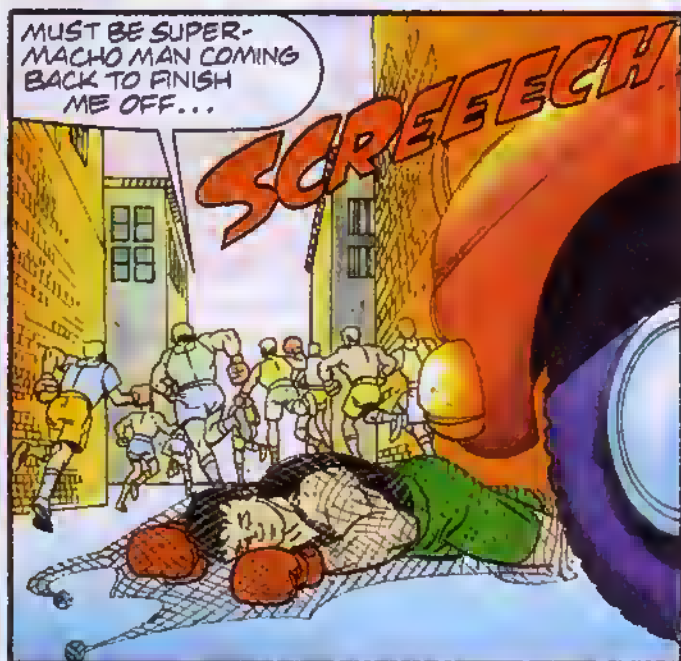
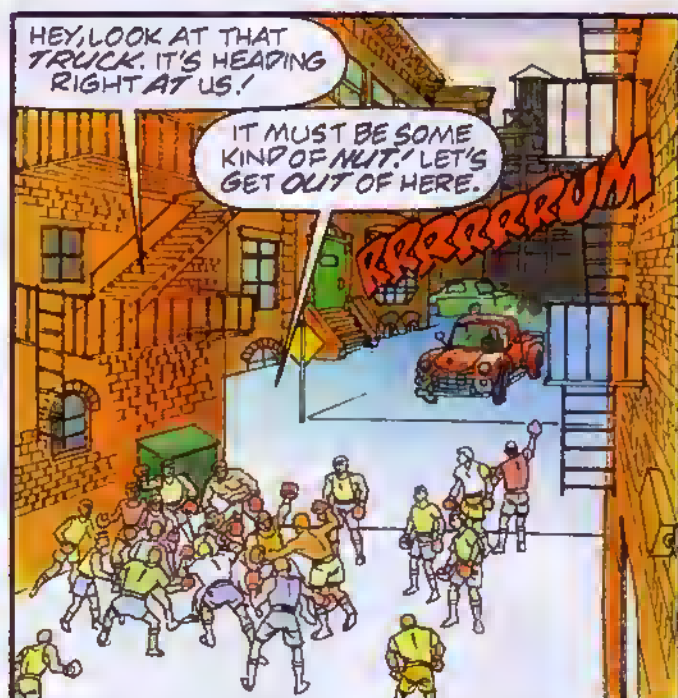
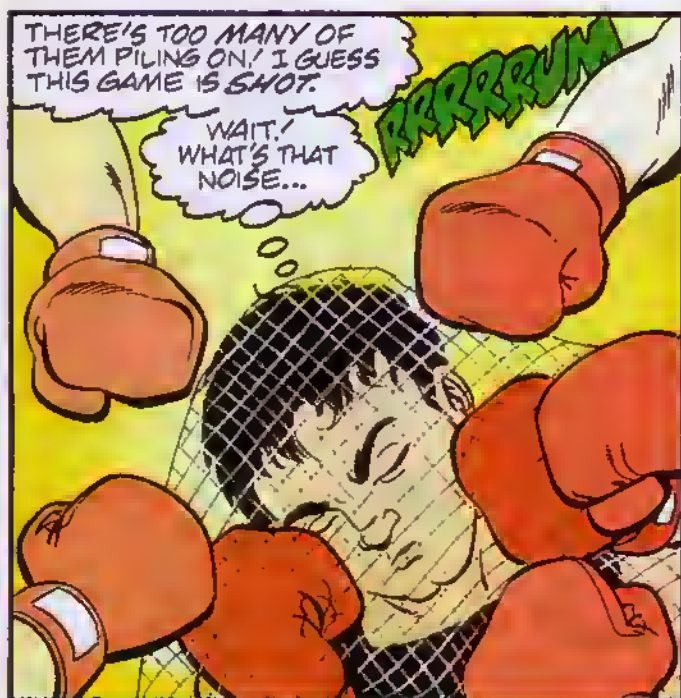


DON'T EXPECT ANY HELP. YOU'RE OUT OF CAMERA RANGE. SEE YOU AT THE HOSPITAL, CHUMP.

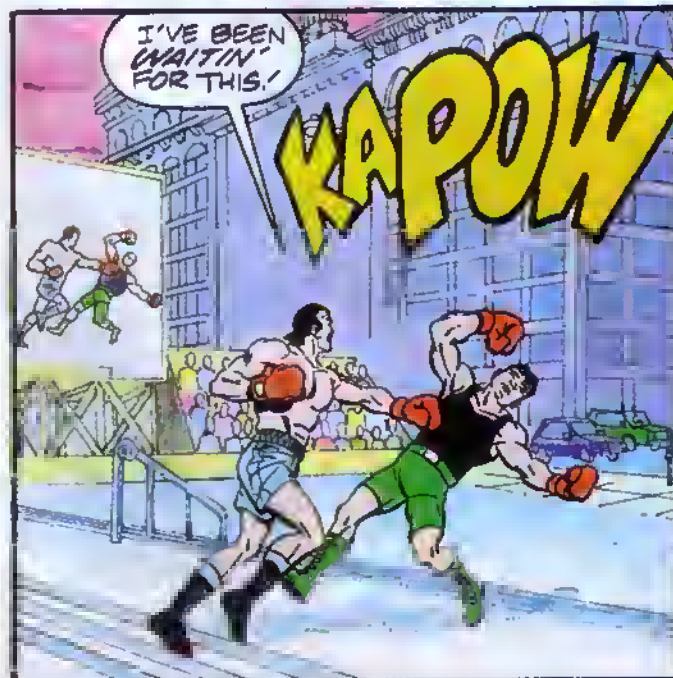
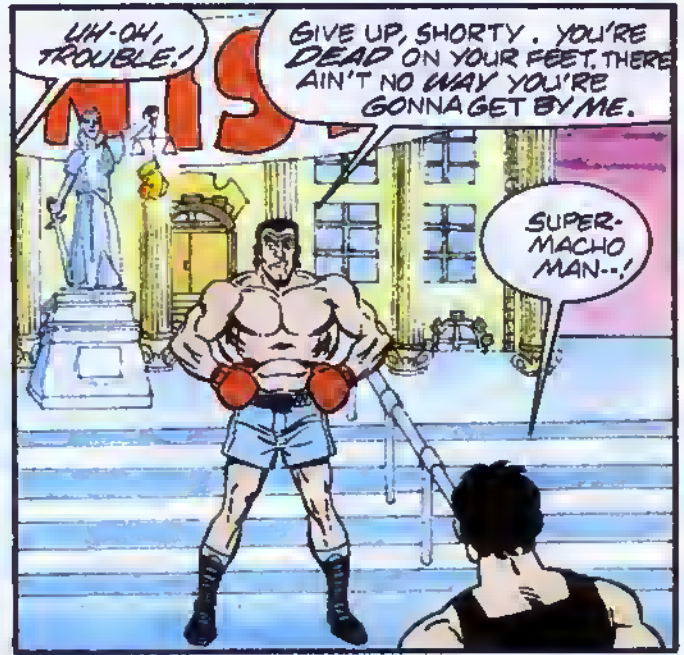
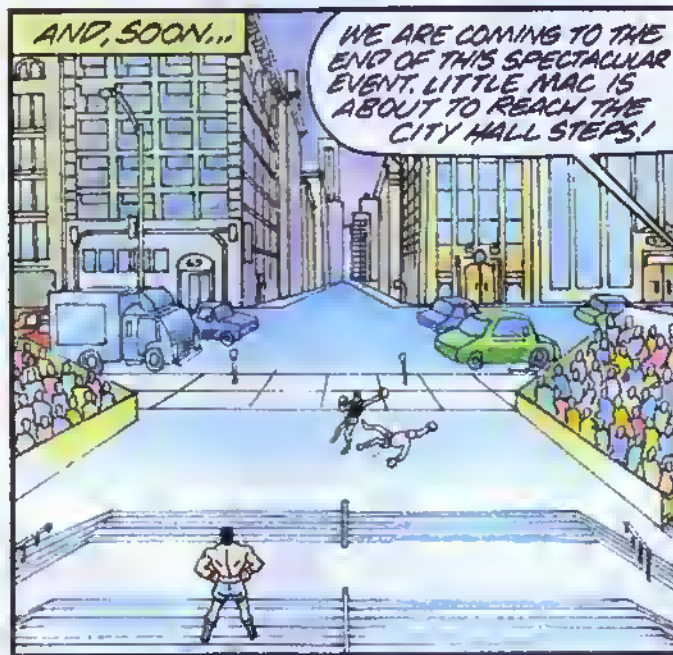
HEY-- WAIT! UHHHHH.



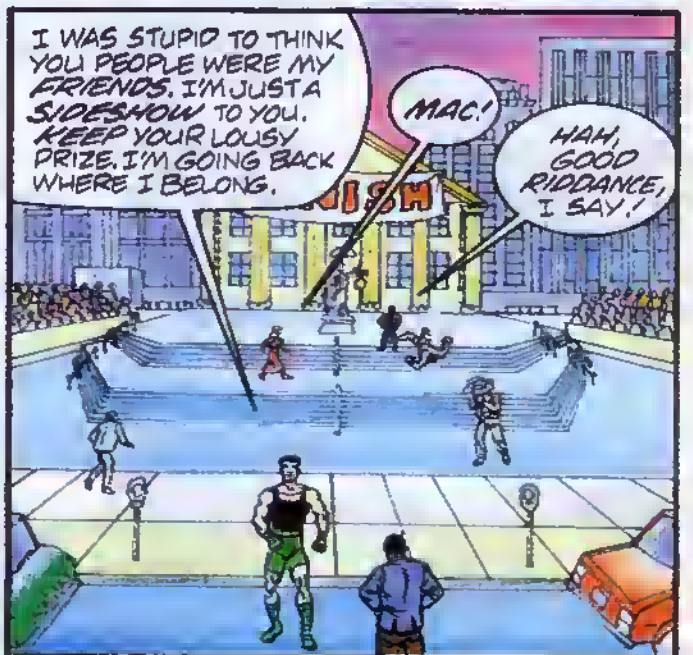
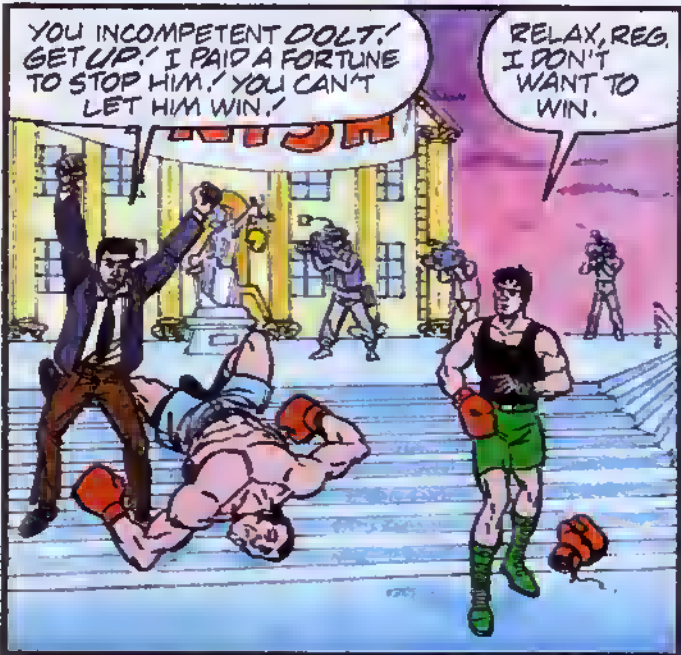
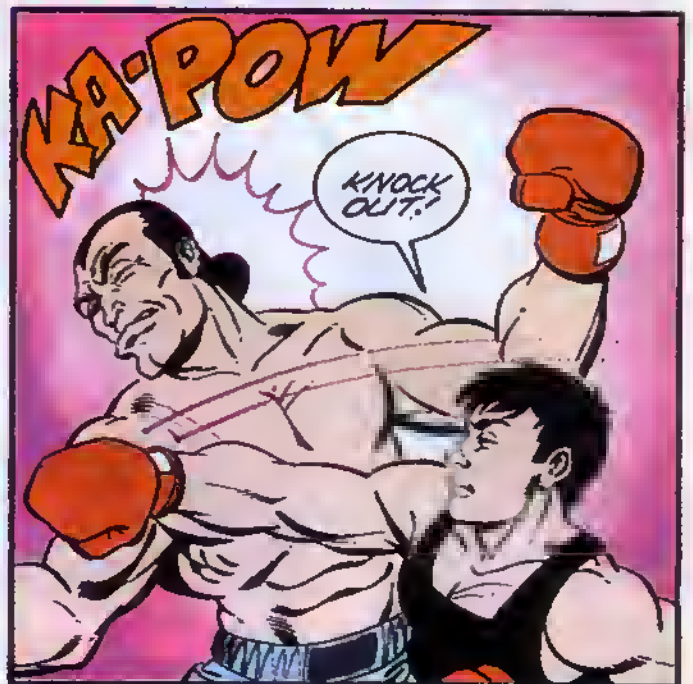
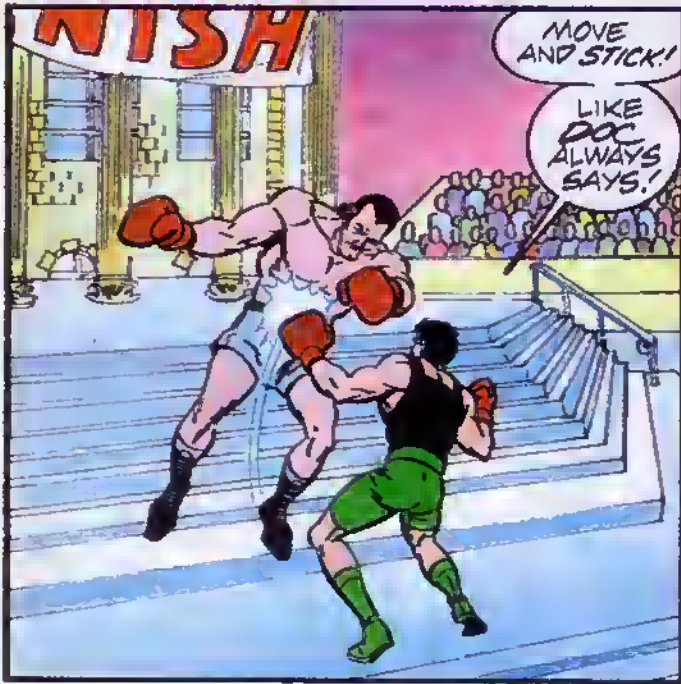












GAME OVER